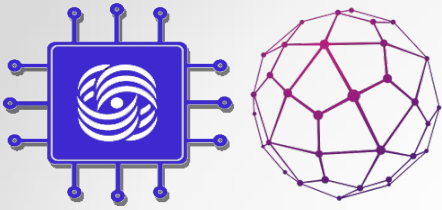
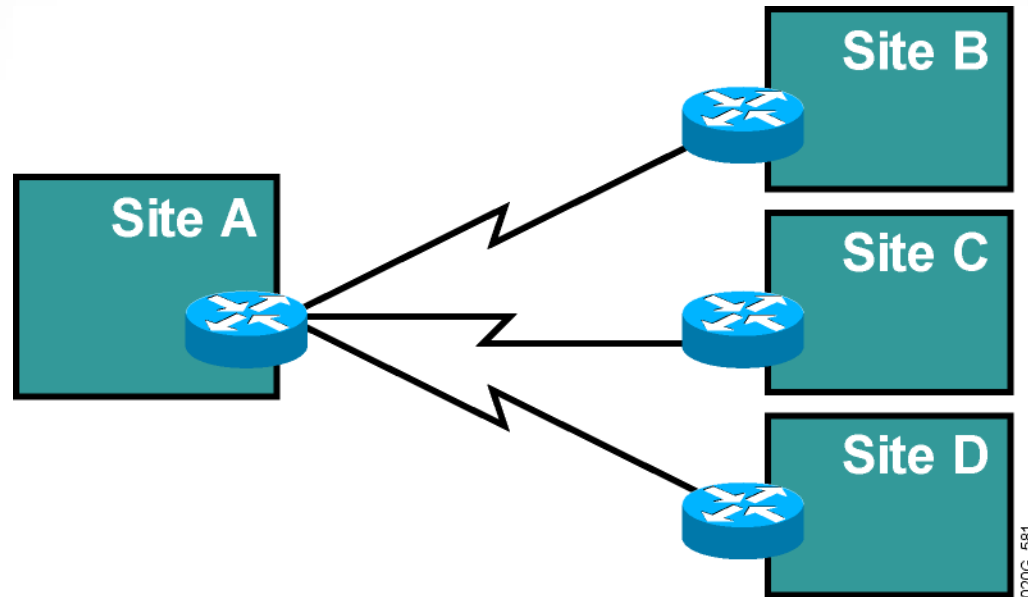


# MPLS VPN Technology

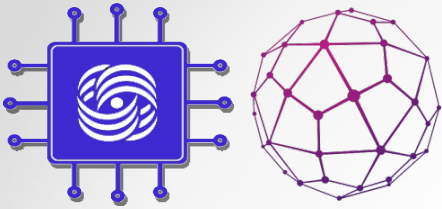
Introducing VPNs



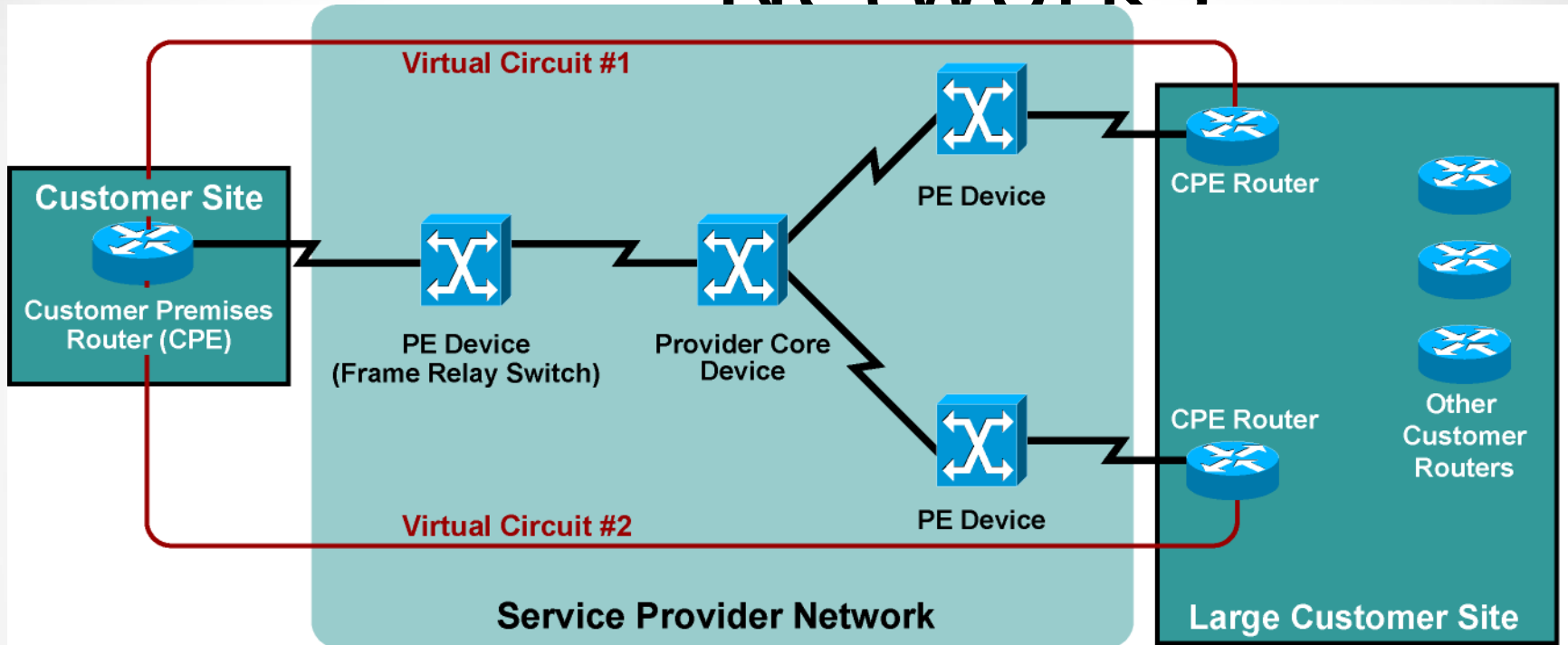
# Traditional Router-Based Networks



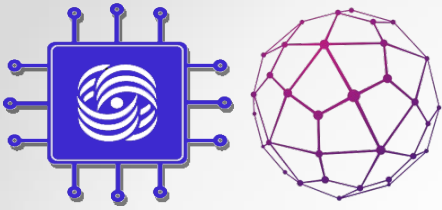
- Traditional router-based networks connect customer sites through routers connected via dedicated point-to-point links.



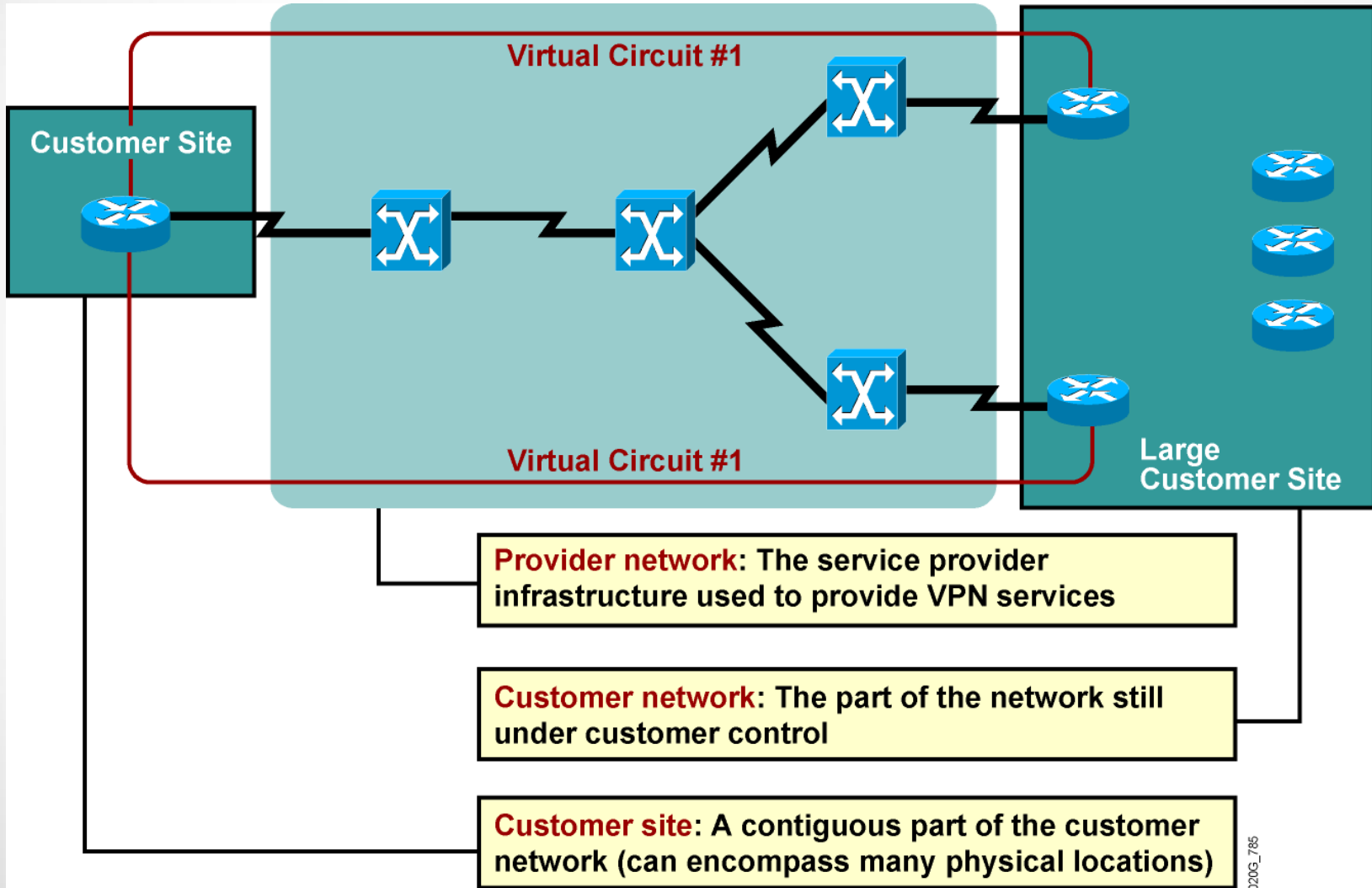
# Virtual Private Networks

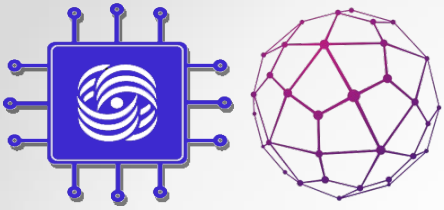


- VPNs replace dedicated point-to-point links with emulated point-to-point links sharing common infrastructure.
- Customers use VPNs primarily to reduce their operational costs.

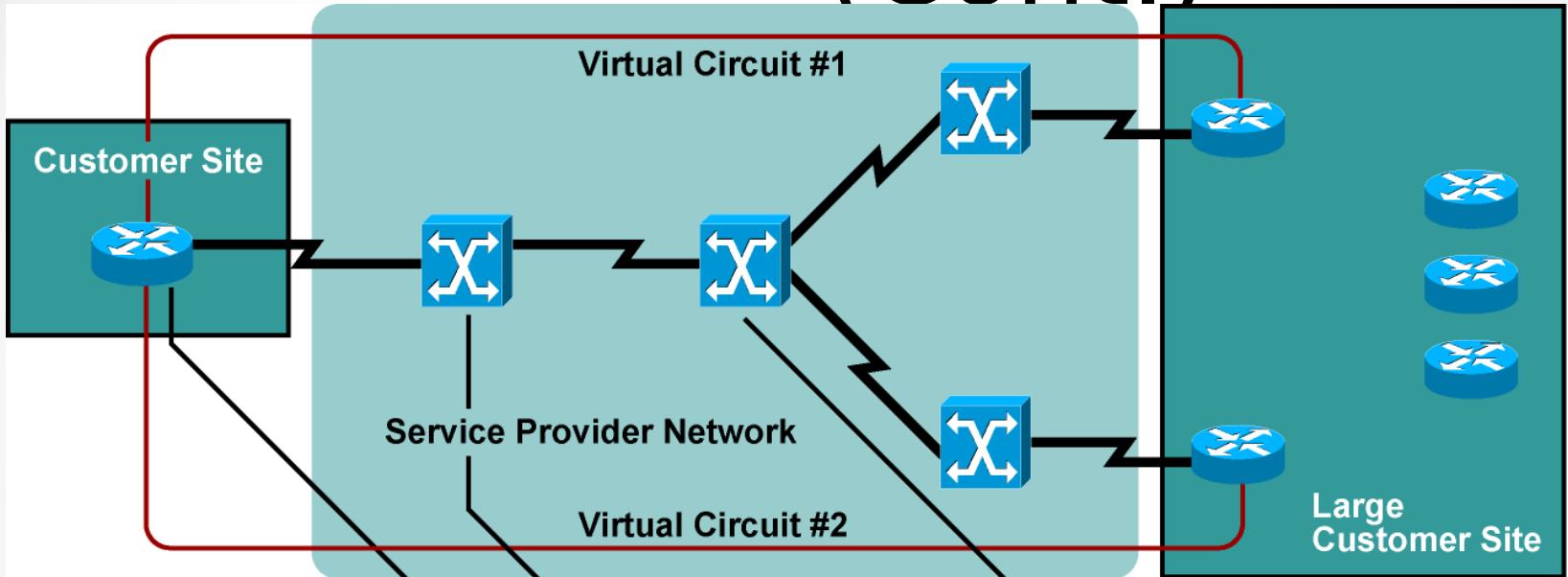


# VPN Terminology





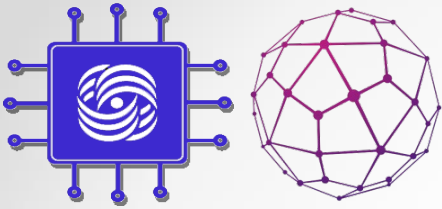
# VPN Terminology (Cont.)



**P device:** The device in the P-network with no customer connectivity

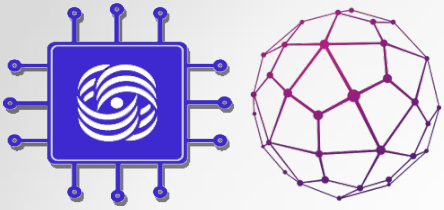
**PE device:** The device in the P-network to which the CE devices are connected

**CE device:** The device in the C-network that links to the P-network; also called **CPE**

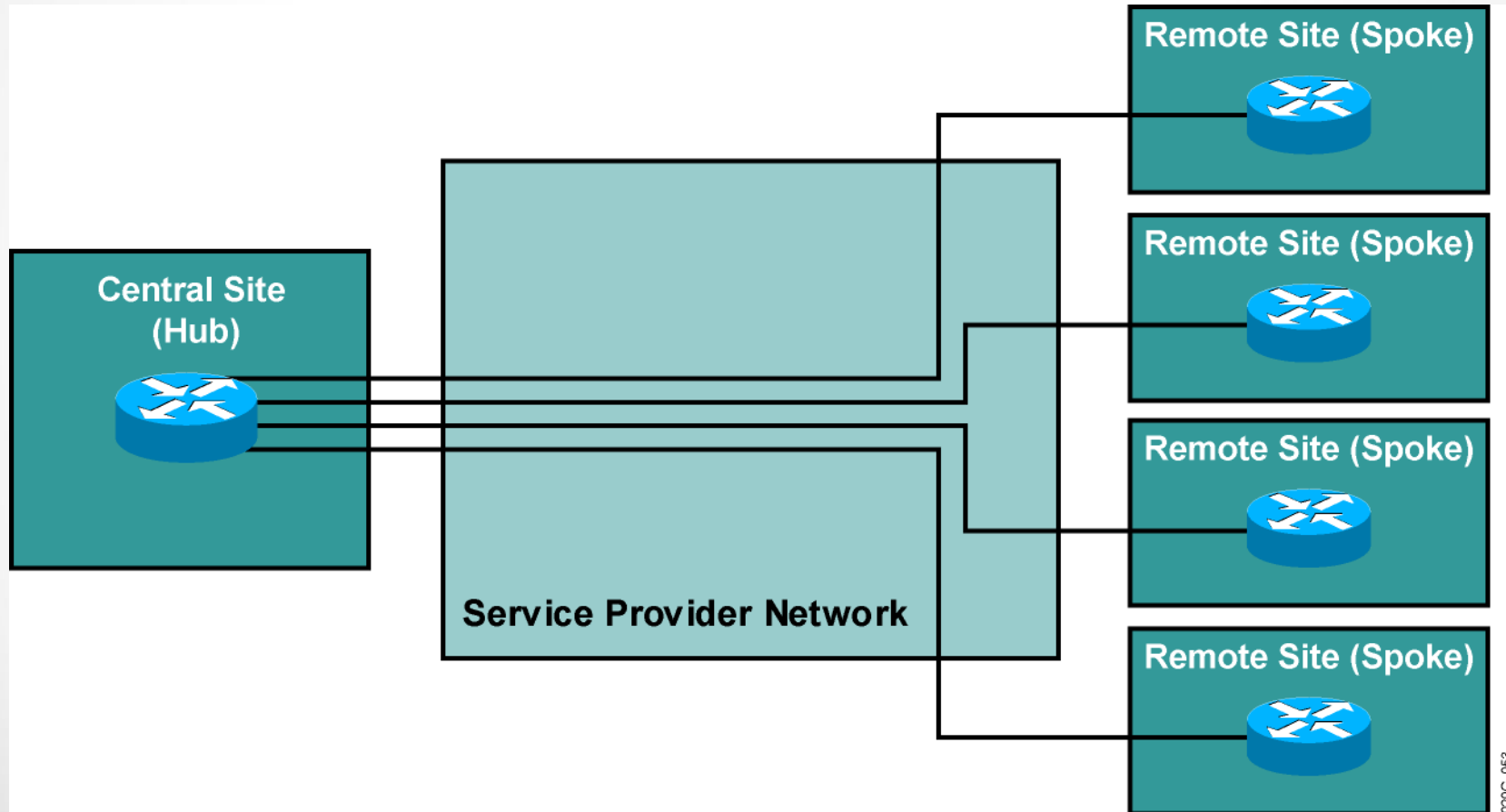


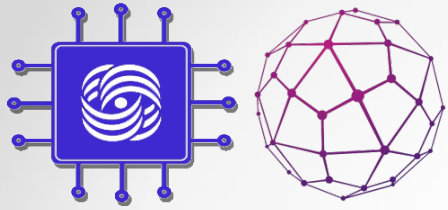
# VPN Implementation Models

- VPN services can be offered based on two major models:
  - Overlay VPNs, in which the service provider provides virtual point-to-point links between customer sites
  - Peer-to-peer VPNs, in which the service provider participates in the customer routing

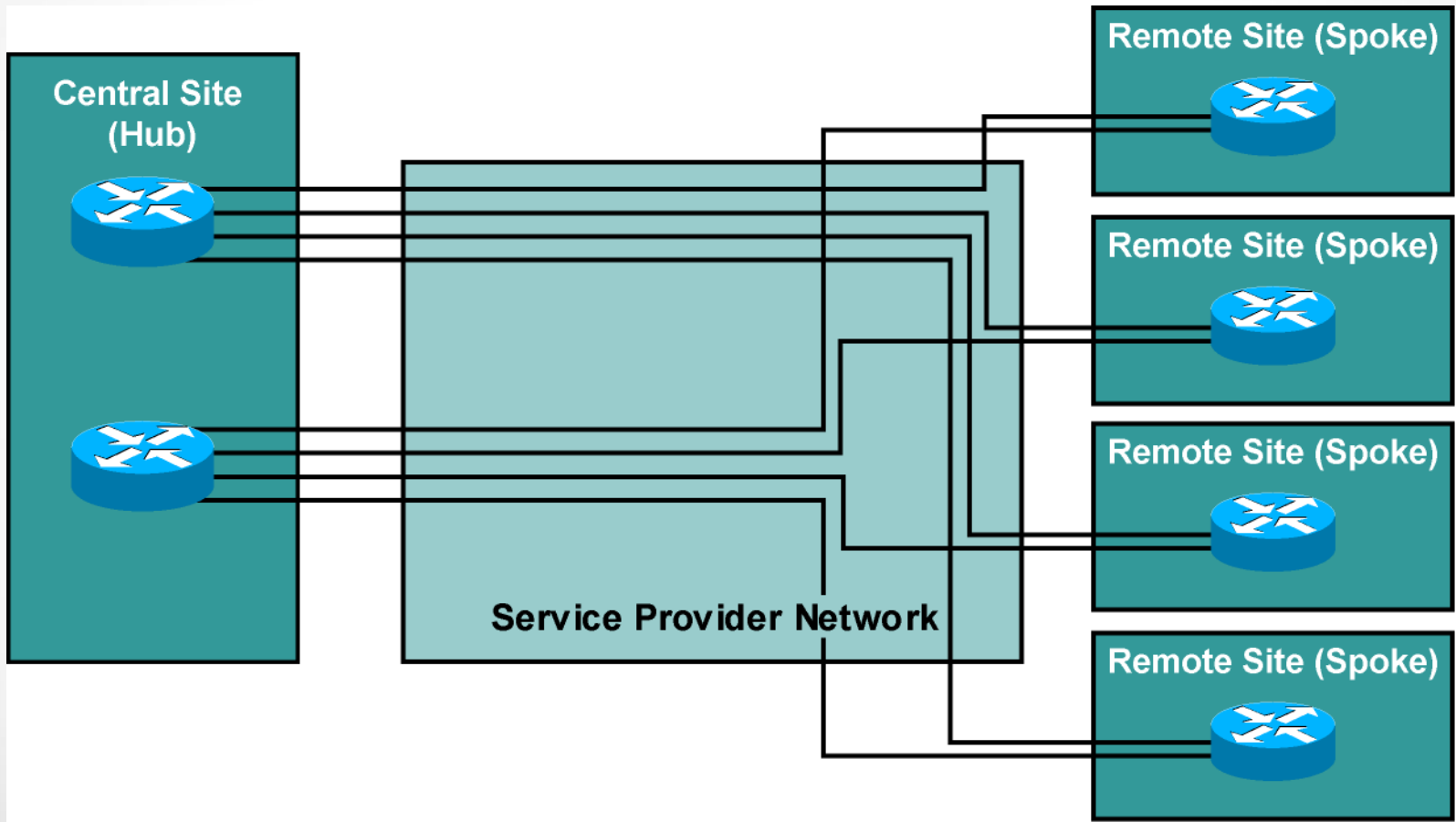


# Overlay VPNs: Hub-and-Spoke Topology

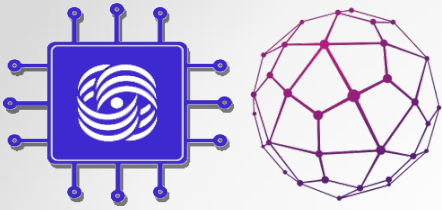




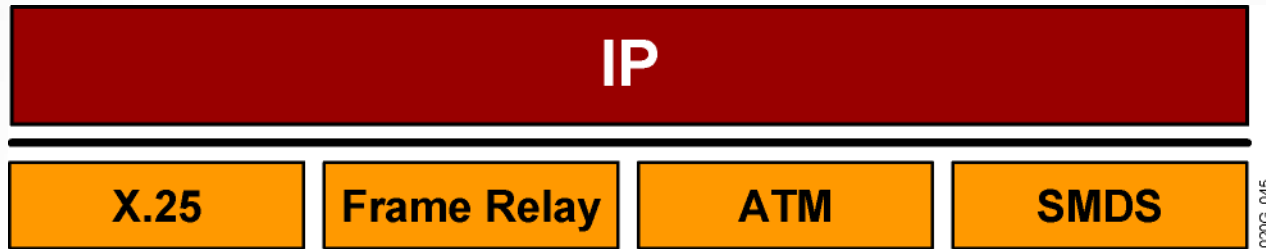
# Overlay VPNs: Redundant Hub-and-Spoke Topology



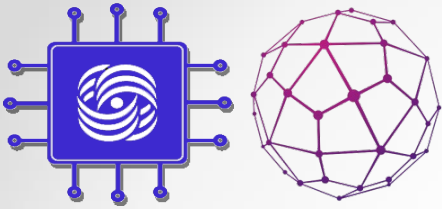




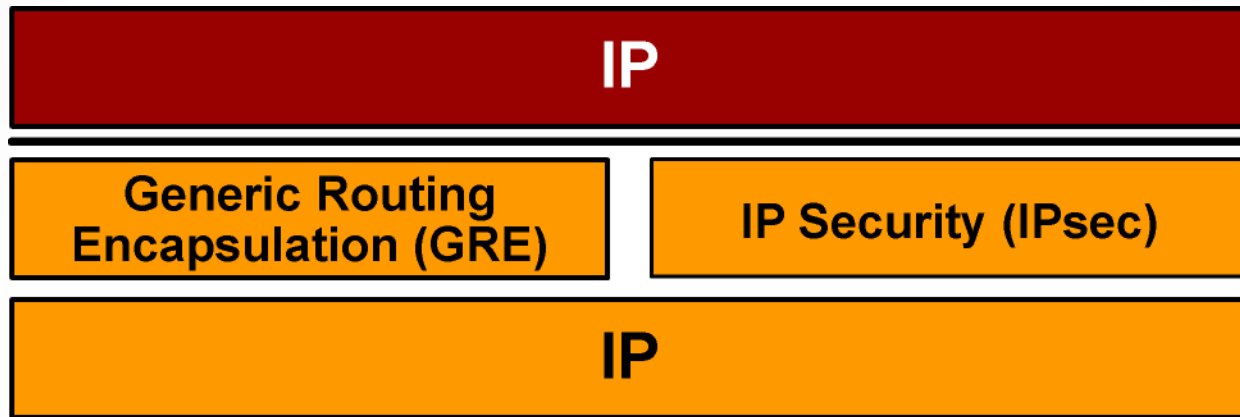
# Overlay VPNs: Layer 2 Implementation



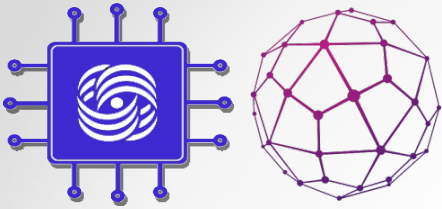
- This is the traditional switched WAN solution:
  - The service provider establishes Layer 2 virtual circuits between customer sites.
  - The customer is responsible for all higher layers.



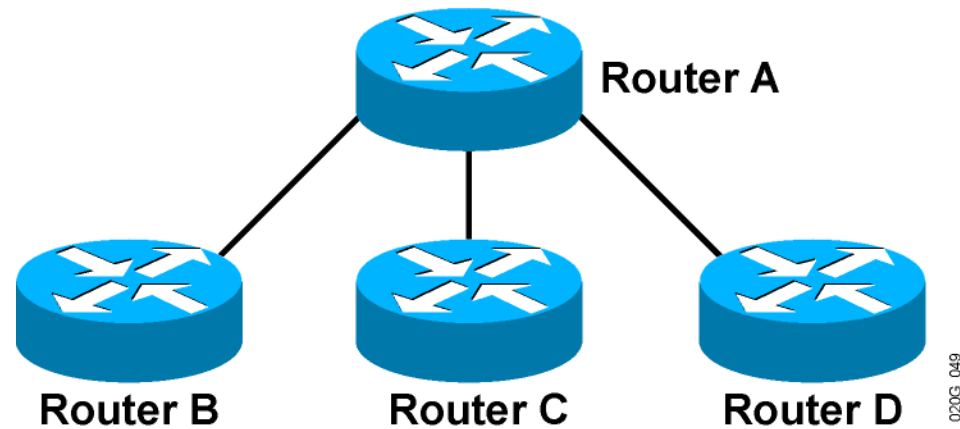
# Overlay VPNs: IP Tunneling



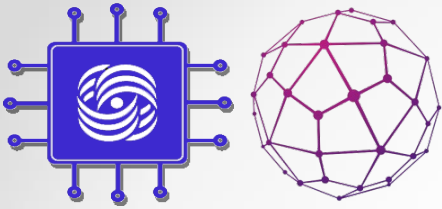
- VPN is implemented with IP-over-IP tunnels:
  - Tunnels are established with GRE or IPsec.
  - GRE is simpler (and quicker); IPsec provides authentication and security.



# Overlay VPNs: Layer 3 Routing

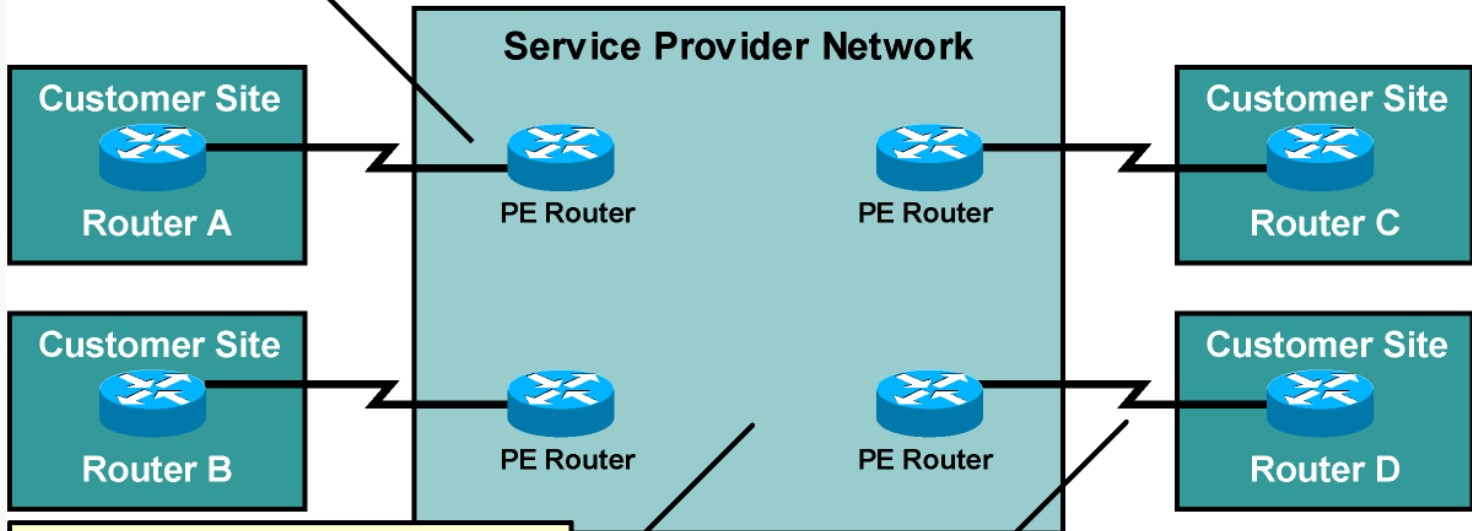


- The service provider infrastructure appears as point-to-point links to customer routes.
- Routing protocols run directly between customer routers.
- The service provider does not see customer routes and is responsible only for providing point-to-point transport of customer data.



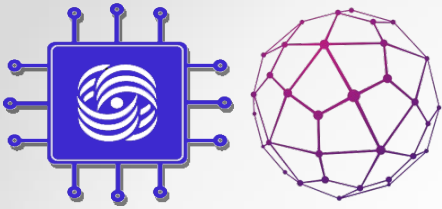
# Peer-to-Peer VPNs: Implementation Techniques

Routing information is exchanged between CE and PE routers.

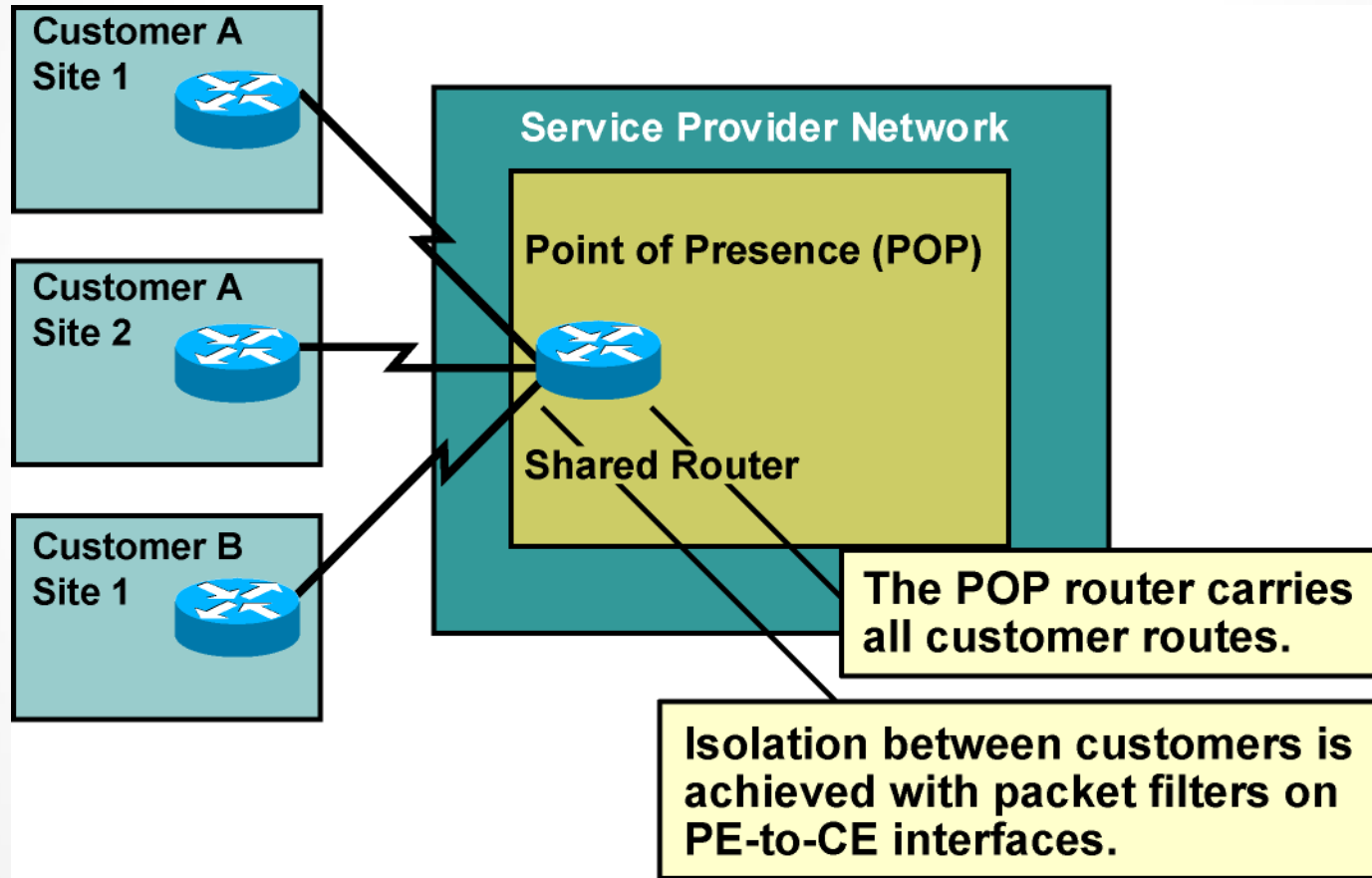


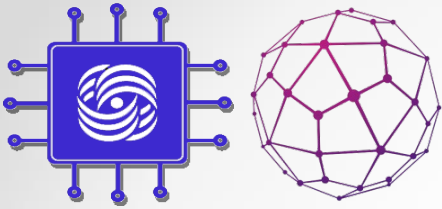
PE routers exchange customer routes through the core network.

Finally, the customer routes propagated through the PE network are sent to other CE routers.

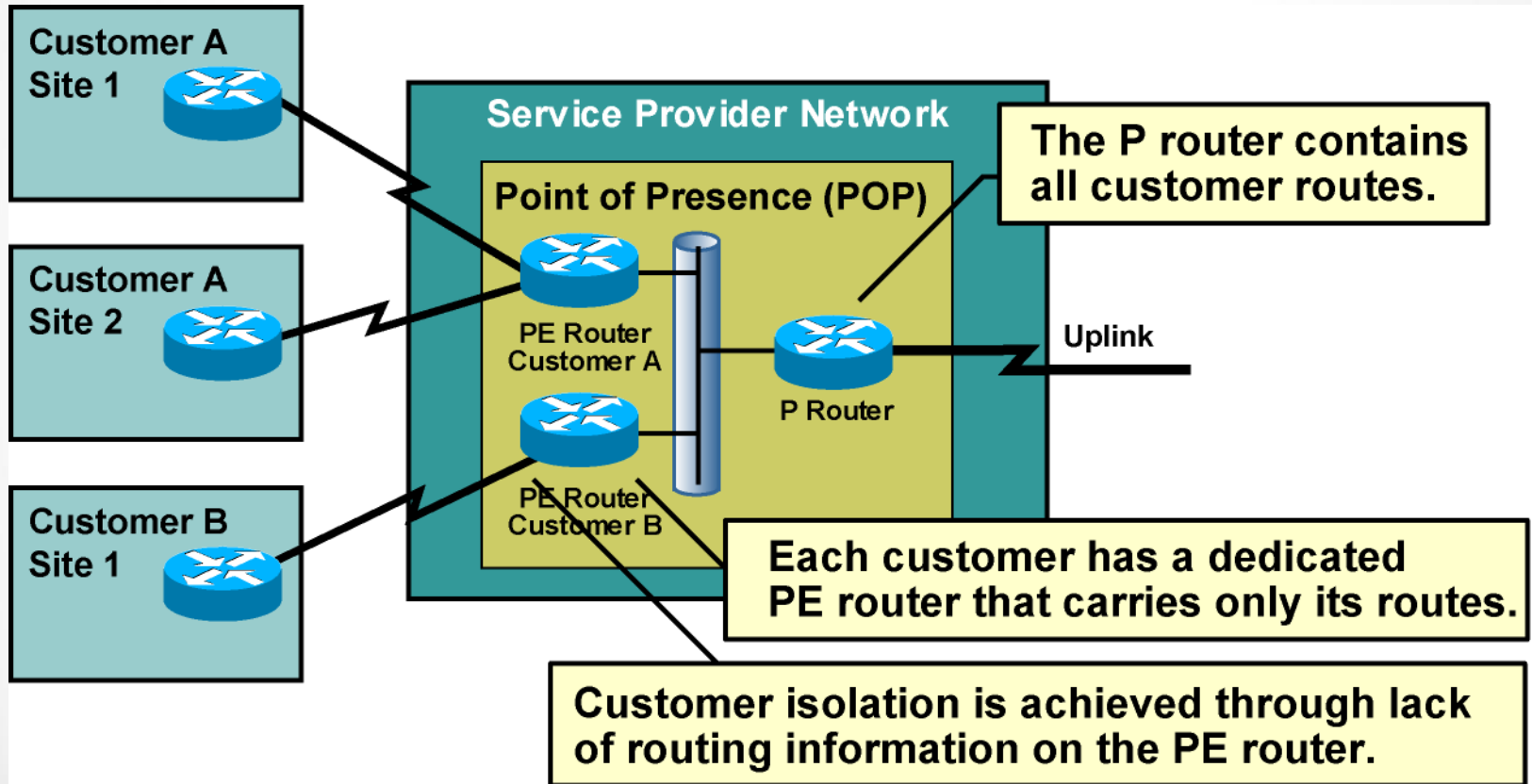


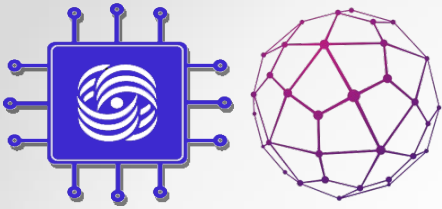
# Peer-to-Peer VPNs: Packet Filters





# Peer-to-Peer VPNs: Controlled Route Distribution





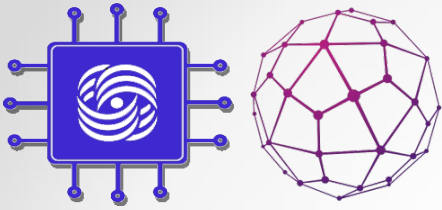
# Benefits of VPN Implementations

## – Overlay VPN:

- Well-known and easy to implement
- Service provider does not participate in customer routing
- Customer network and service provider network are well-isolated

## – Peer-to-peer VPN:

- Guarantees optimum routing between customer sites
- Easier to provision an additional VPN
- Only sites provisioned, not links between them



# Drawbacks of VPN Implementations

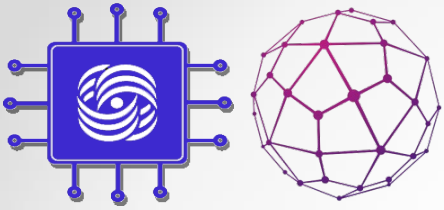
## – Overlay VPN:

- Implementing optimum routing requires a full mesh of virtual circuits.
- Virtual circuits have to be provisioned manually.
- Bandwidth must be provisioned on a site-to-site basis.
- Overlay VPNs always incur encapsulation overhead.

## – Peer-to-peer VPN:

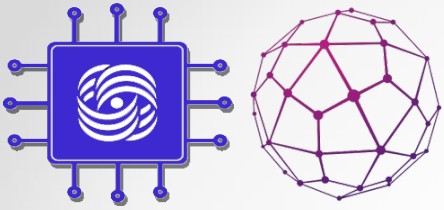
- The service provider participates in customer routing.
- The service provider becomes responsible for customer convergence.
- PE routers carry all routes from all customers.
- The service provider needs detailed IP routing knowledge.





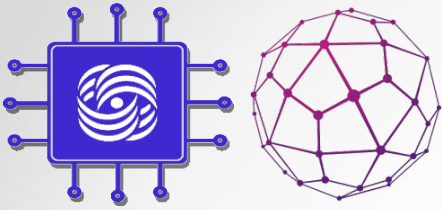
# VPN Connectivity Category

- VPNs can also be categorized according to the connectivity required between sites:
  - Simple VPN: Every site can communicate with every other site.
  - Overlapping VPNs: Some sites participate in more than one simple VPN.
  - Central services VPN: All sites can communicate with central servers but not with each other.
  - Managed network: A dedicated VPN is established to manage CE routers.



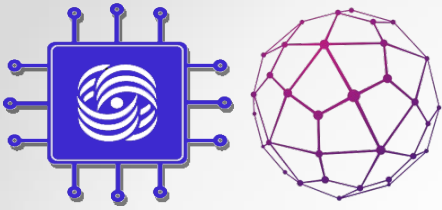
# MPLS VPN Technology

Introducing MPLS VPN  
Architecture



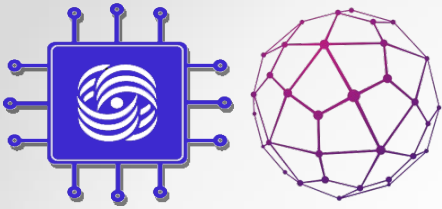
# Drawbacks of Traditional Peer-to-Peer VPNs

- Shared PE router:
  - All customers share the same (provider-assigned or public) address space.
  - High maintenance costs are associated with packet filters.
  - Performance is lower—each packet has to pass a packet filter.
- Dedicated PE router:
  - All customers share the same address space.
  - Each customer requires a dedicated router at each POP.

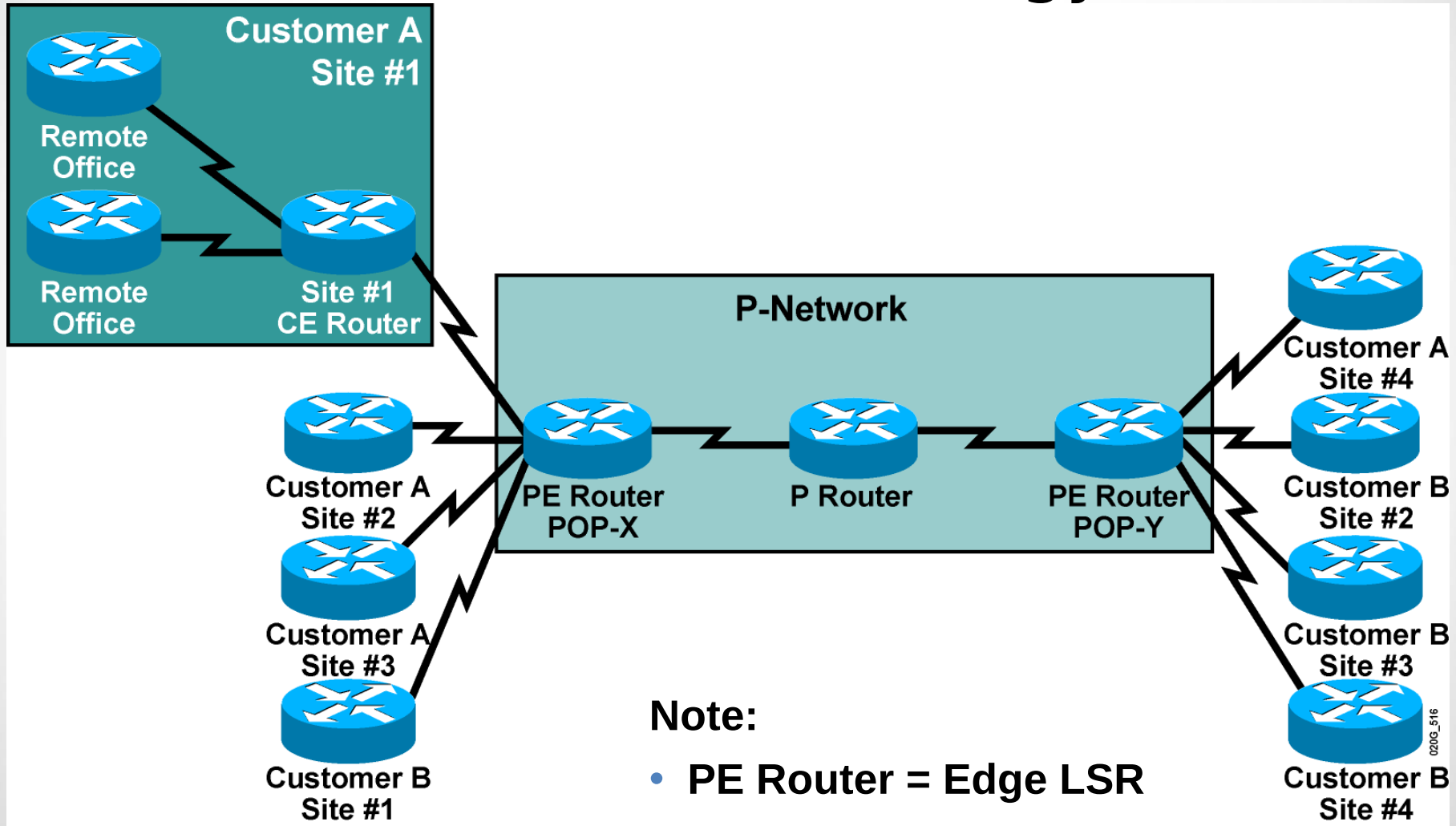


# MPLS VPN Architecture

- An MPLS VPN combines the best features of an overlay VPN and a peer-to-peer VPN:
  - PE routers participate in customer routing, guaranteeing optimum routing between sites and easy provisioning.
  - PE routers carry a separate set of routes for each customer (similar to the dedicated PE router approach).
  - Customers can use overlapping addresses.

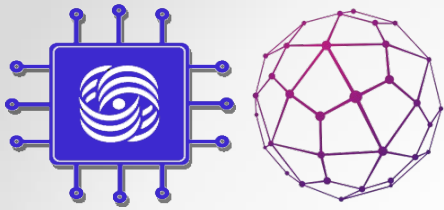


# MPLS VPN Architecture: Terminology

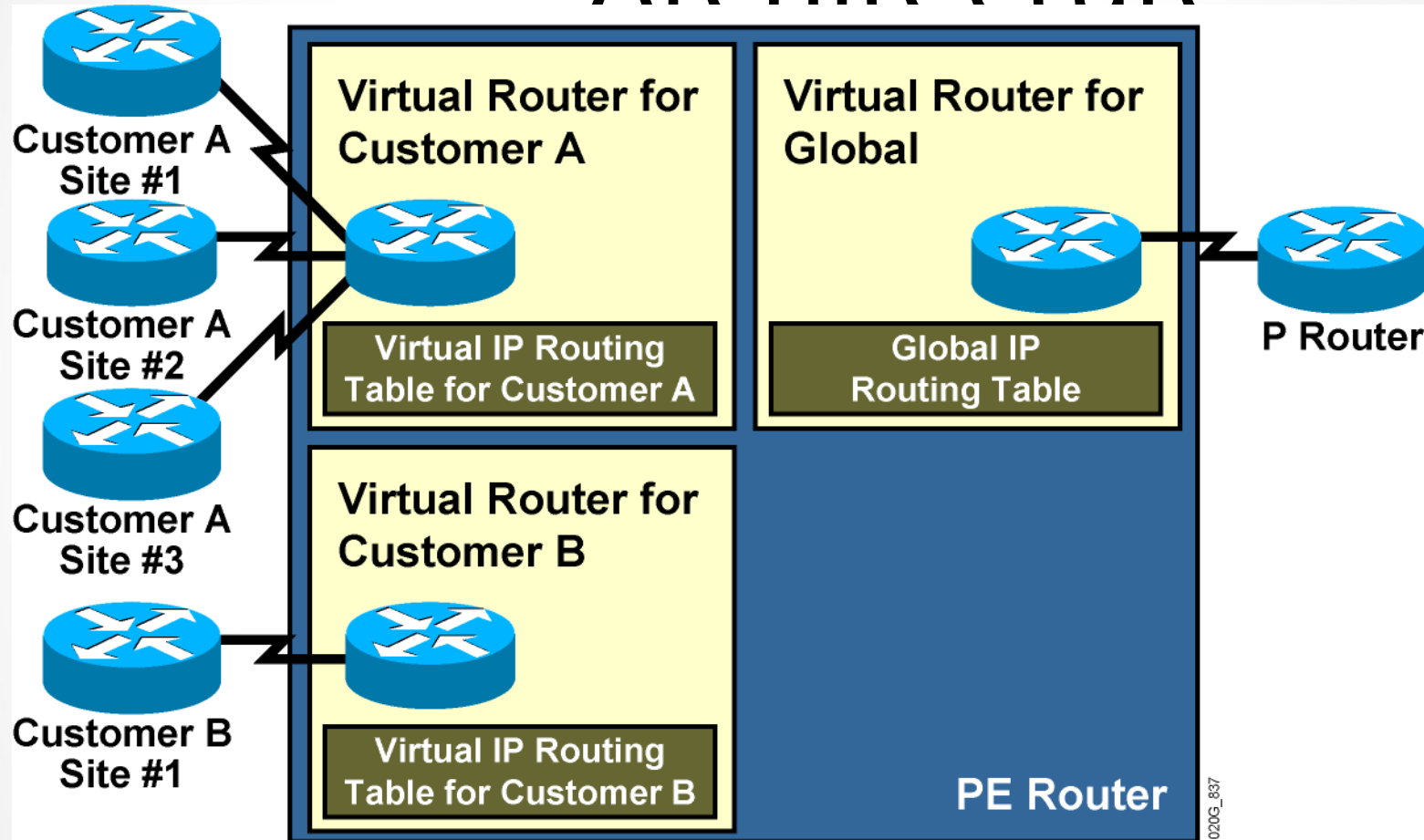


**Note:**

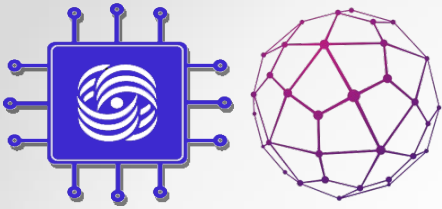
- PE Router = Edge LSR
- P Router = LSR



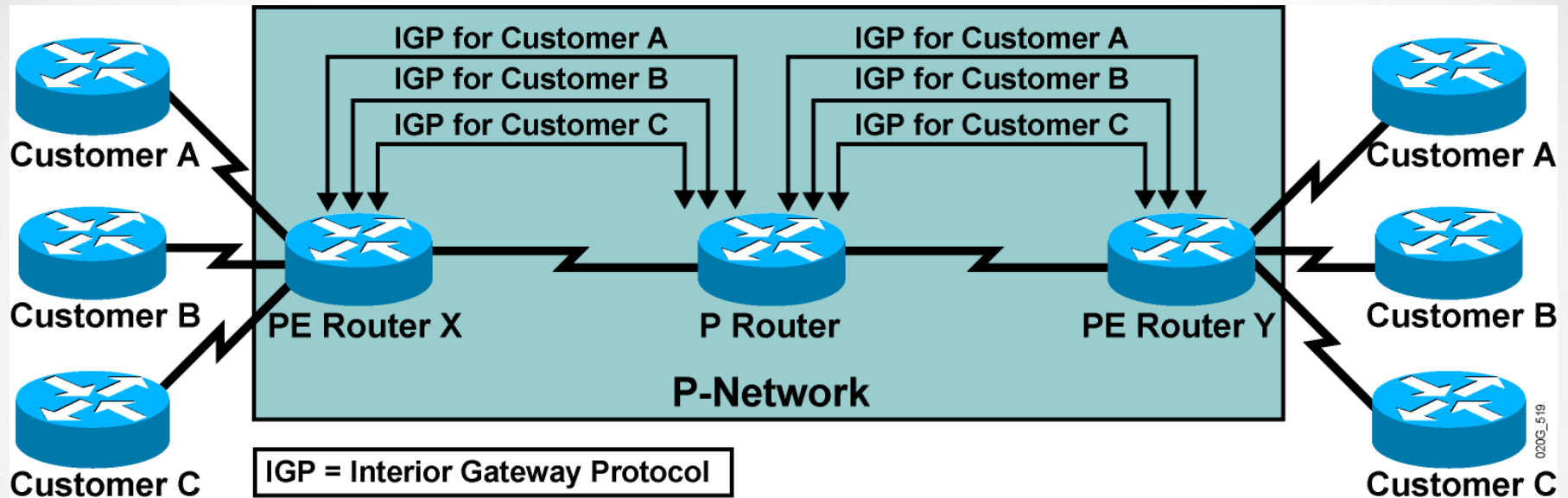
# PE Router Architecture



- PE router in an MPLS VPN uses virtual routing tables to implement the functionality of customer dedicated PE routers.



# Propagation of Routing Information Across the P-Network

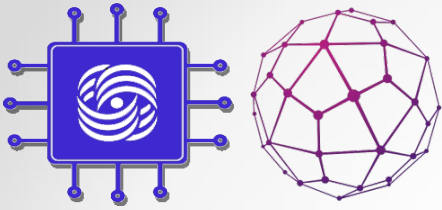


Question: How will PE routers exchange customer routing information?

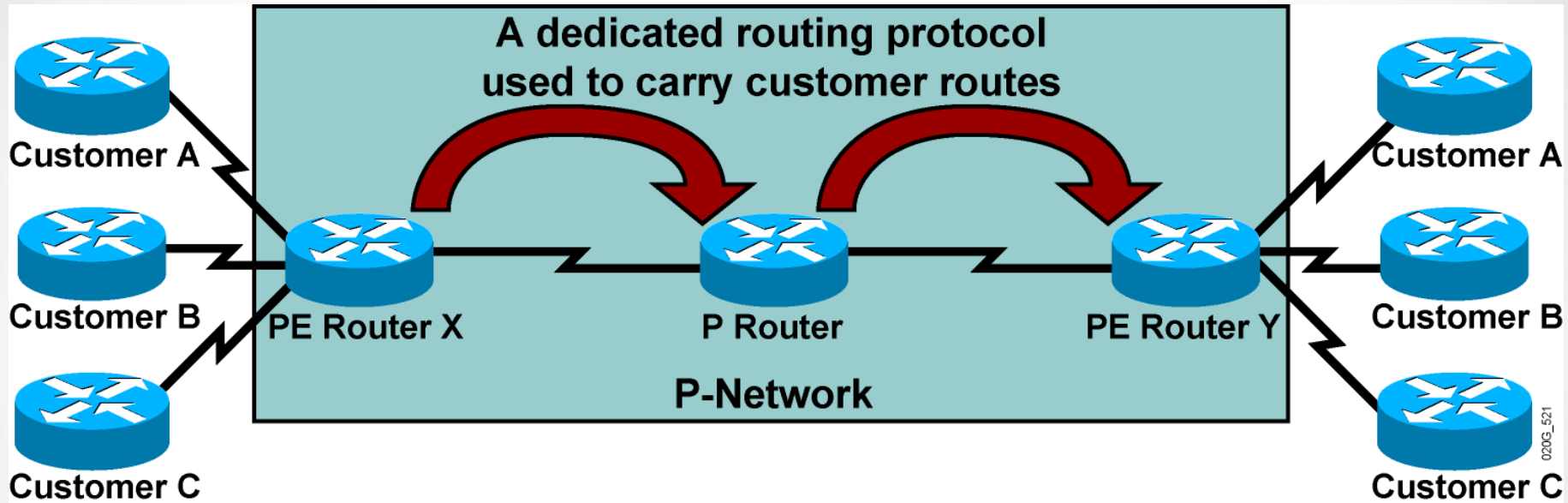
Option #1: Run a dedicated IGP for each customer across the P-network.

**This is the wrong answer for these reasons:**

- The solution does not scale.
- P routers carry all customer routes.



# Propagation of Routing Information Across the P-Network (Cont.)



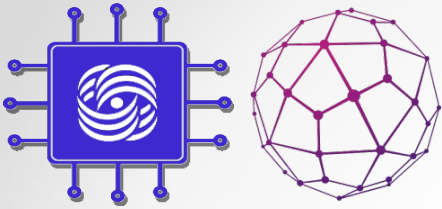
Question: How will PE routers exchange customer routing information?

Option #2: Run a single routing protocol that will carry all customer routes inside the provider backbone.

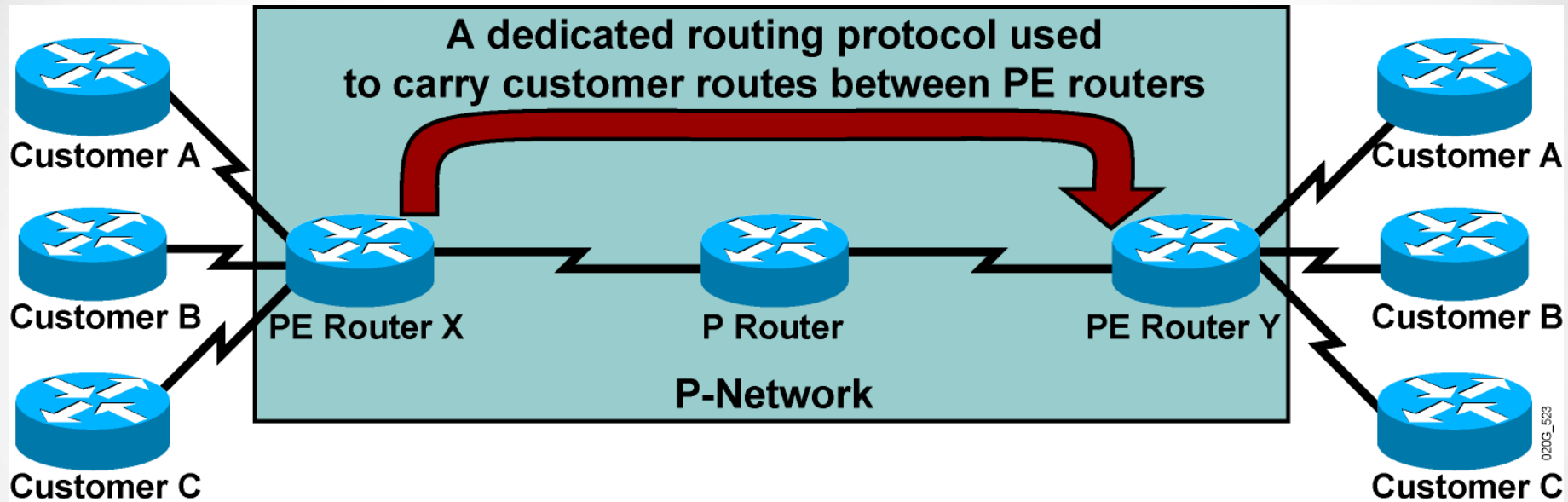
**Better answer, but still not good enough:**

- P routers carry all customer routes.





# Propagation of Routing Information Across the P-Network (Cont.)

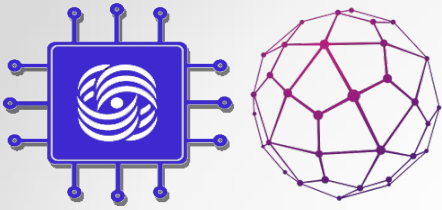


**Question:** How will PE routers exchange customer routing information?

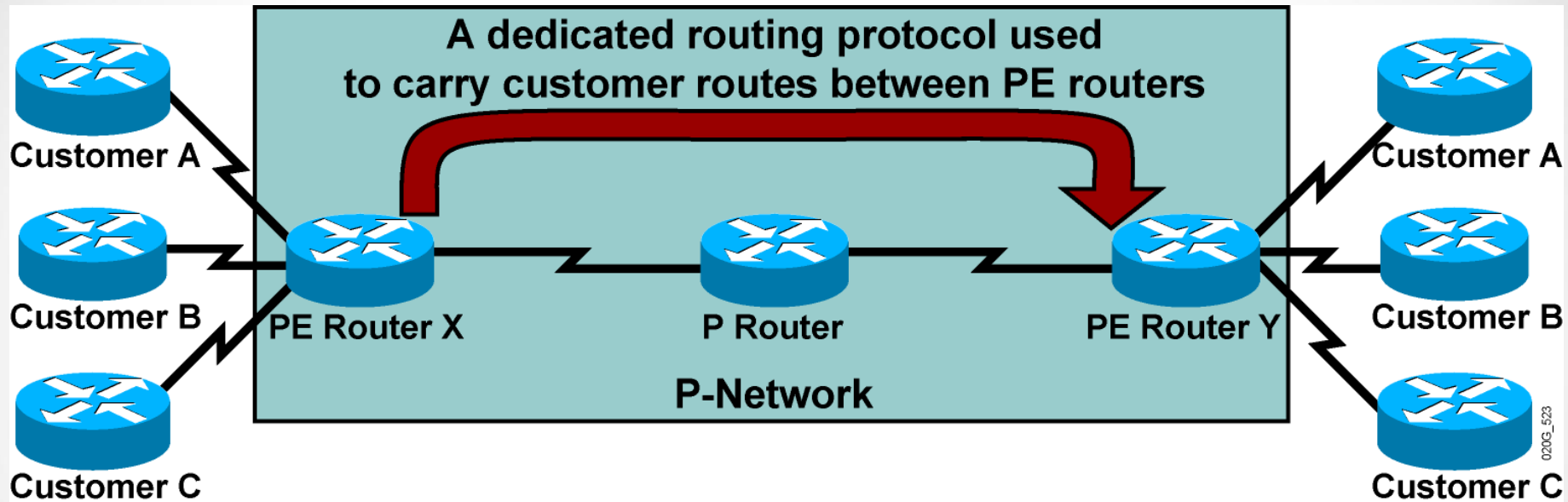
**Option #3:** Run a single routing protocol that will carry all customer routes between PE routers. Use MPLS labels to exchange packets between PE routers.

**The best answer:**

- P routers do not carry customer routes; the solution is scalable.



# Propagation of Routing Information Across the P-Network (Cont.)

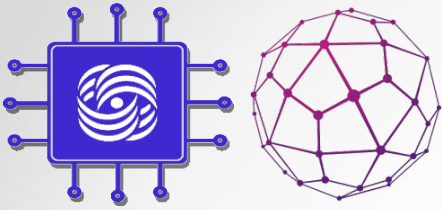


Question: Which protocol can be used to carry customer routes between PE routers?

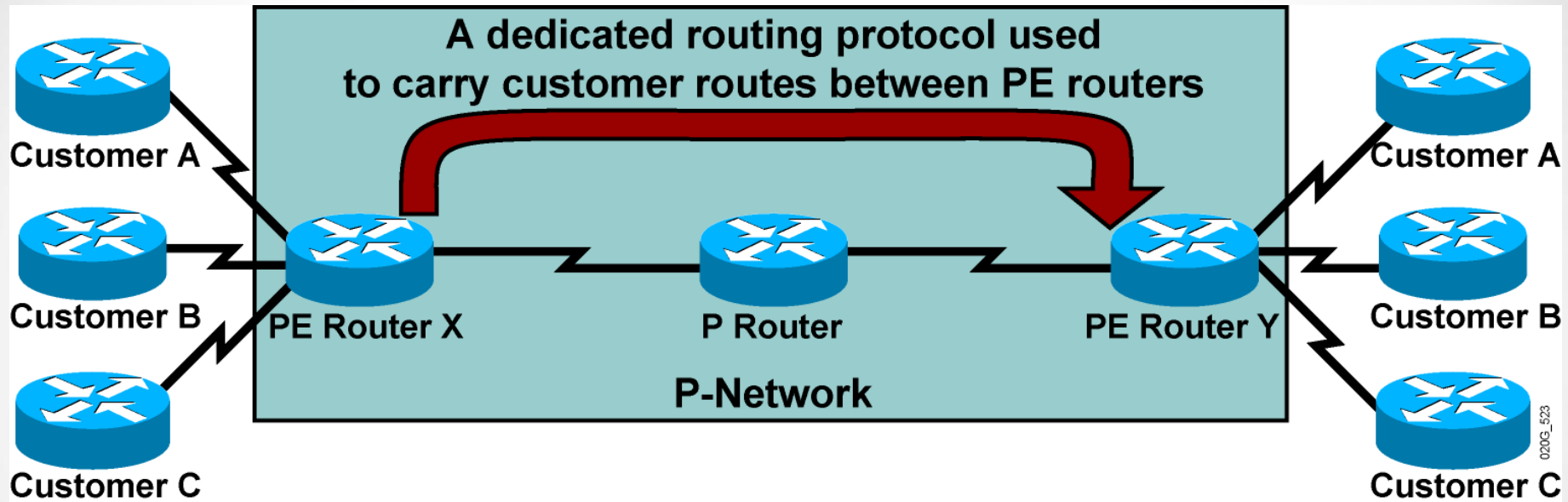
Answer: The number of customer routes can be very large. BGP is the only routing protocol that can scale to a very large number of routes.

**Conclusion:**

BGP is used to exchange customer routes directly between PE routers.

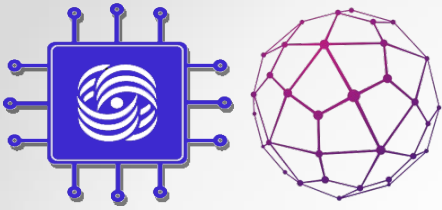


# Propagation of Routing Information Across the P-Network (Cont.)



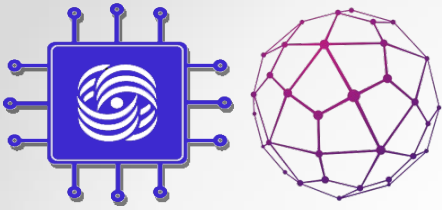
Question: How will information about the overlapping subnetworks of two customers be propagated via a single routing protocol?

Answer: Extend the customer addresses to make them unique.

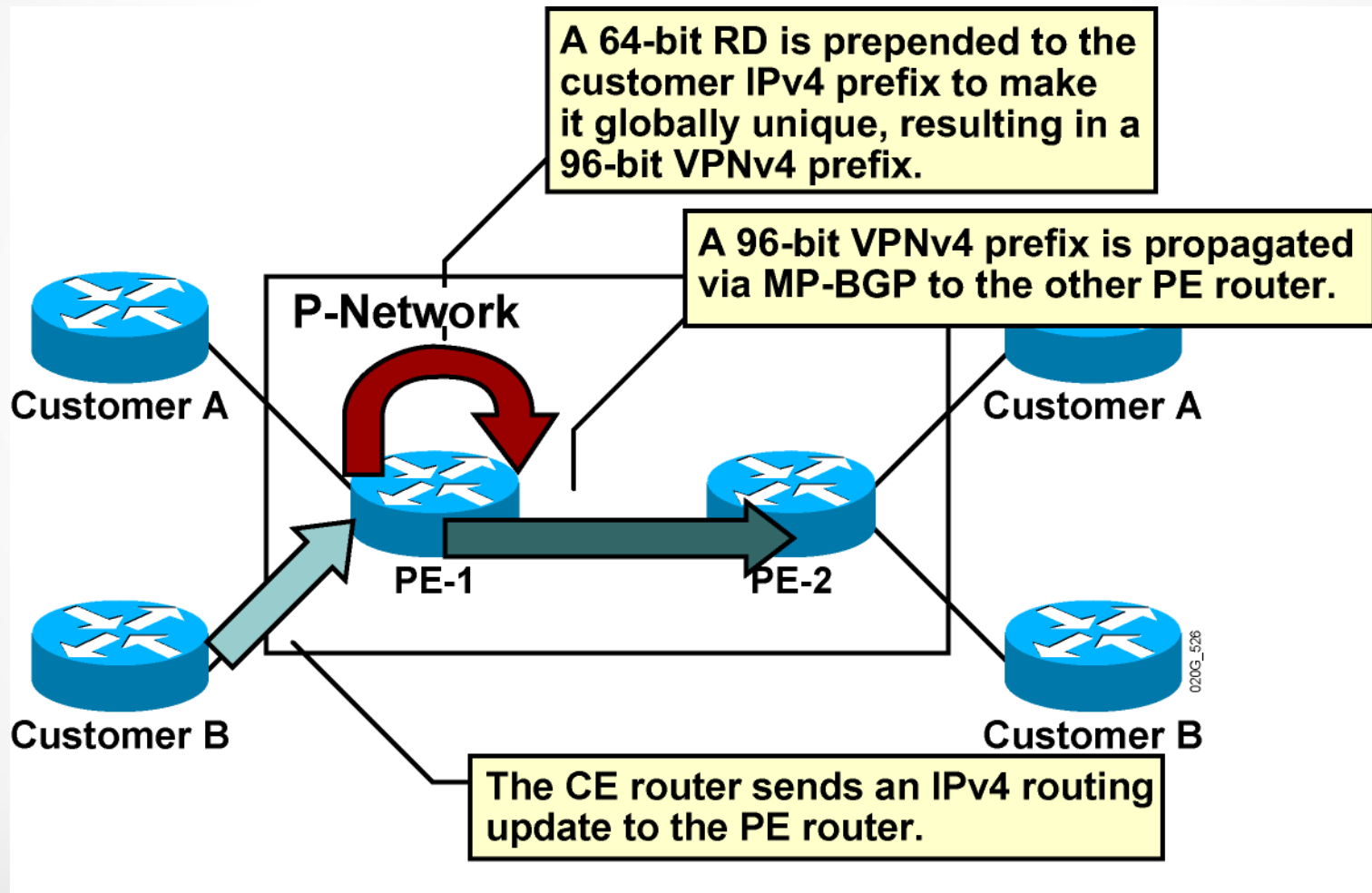


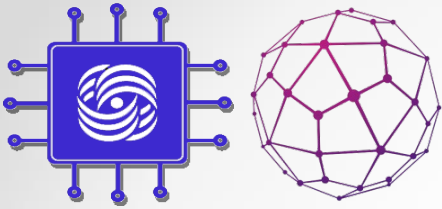
# Route Distinguishers

- The 64-bit route distinguisher is prepended to an IPv4 address to make it globally unique.
- The resulting address is a VPNv4 address.
- VPNv4 addresses are exchanged between PE routers via BGP.
  - BGP that supports address families other than IPv4 addresses is called MP-BGP.
- A similar process is used in IPv6:
  - 64-bit route distinguisher is prepended to a 16-byte IPv6 address.
  - The resulting 24-byte address is a unique VPNv6 address.

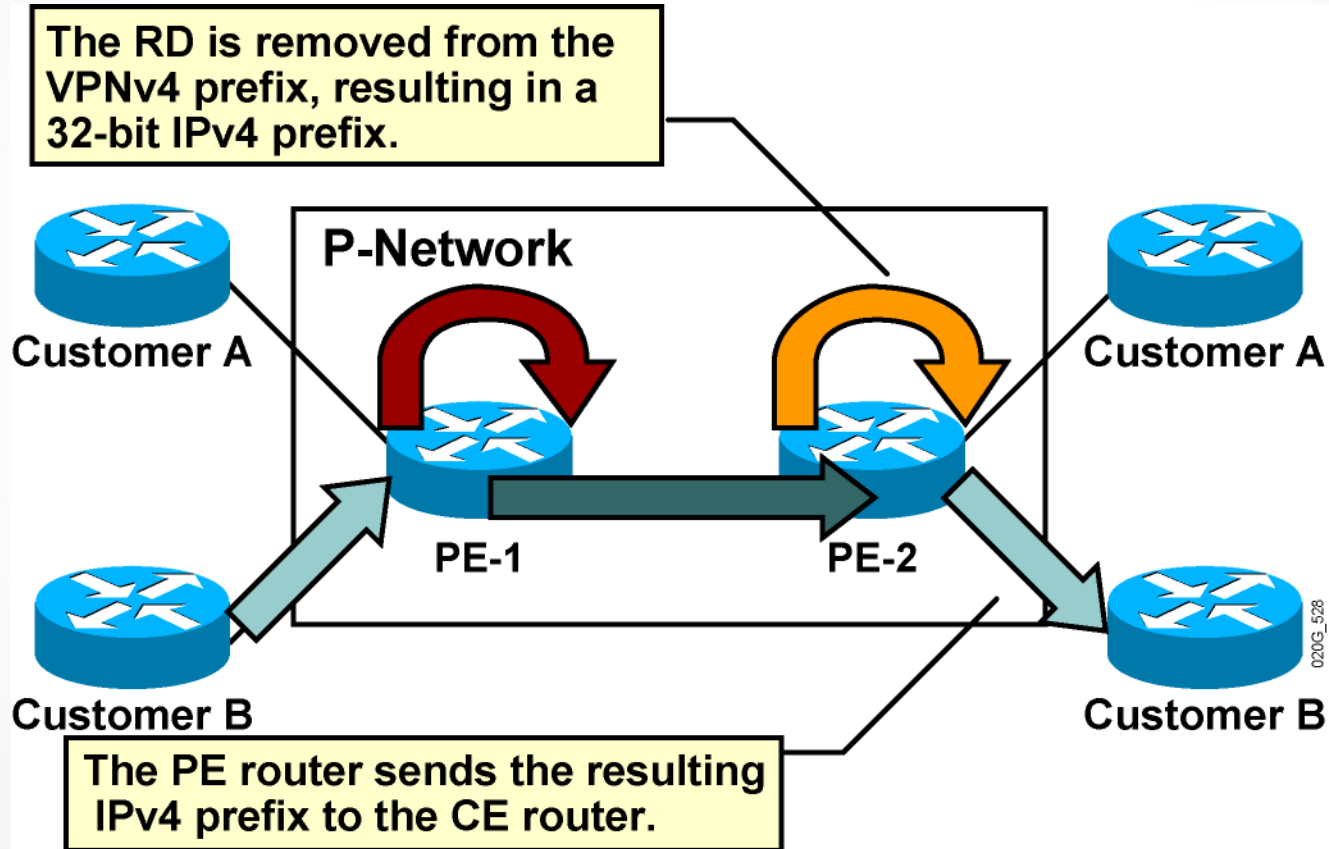


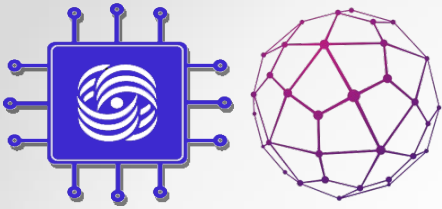
# Route Distinguishers (Cont.)





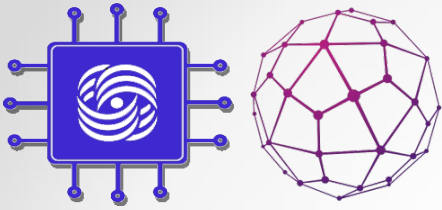
# Route Distinguishers (Cont.)





## RDs: Usage in an MPLS VPN

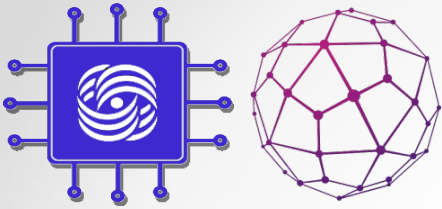
- The RD has no special meaning.
- The RD is used only to make potentially overlapping IPv4 addresses globally unique.
- The RD is used as a VPN identifier, but this design could not support all topologies required by the customers.



# RTs: Why Are They Needed?

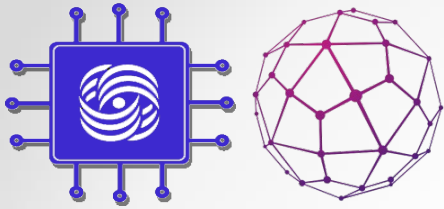
- Some sites have to participate in more than one VPN.
- The RD cannot identify participation in more than one VPN.
- RTs were introduced in the MPLS VPN architecture to support complex VPN topologies.
  - A different method is needed in which a set of identifiers can be attached to a route.





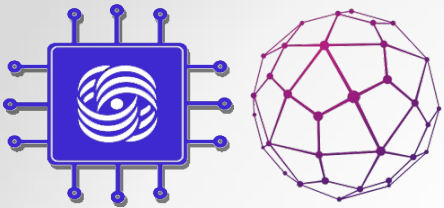
# RTs: What Are They?

- RTs are additional attributes attached to VPNv4 BGP routes to indicate VPN membership.
- Extended BGP communities are used to encode these attributes.
  - Extended communities carry the meaning of the attribute together with its value.
- Any number of RTs can be attached to a single route.

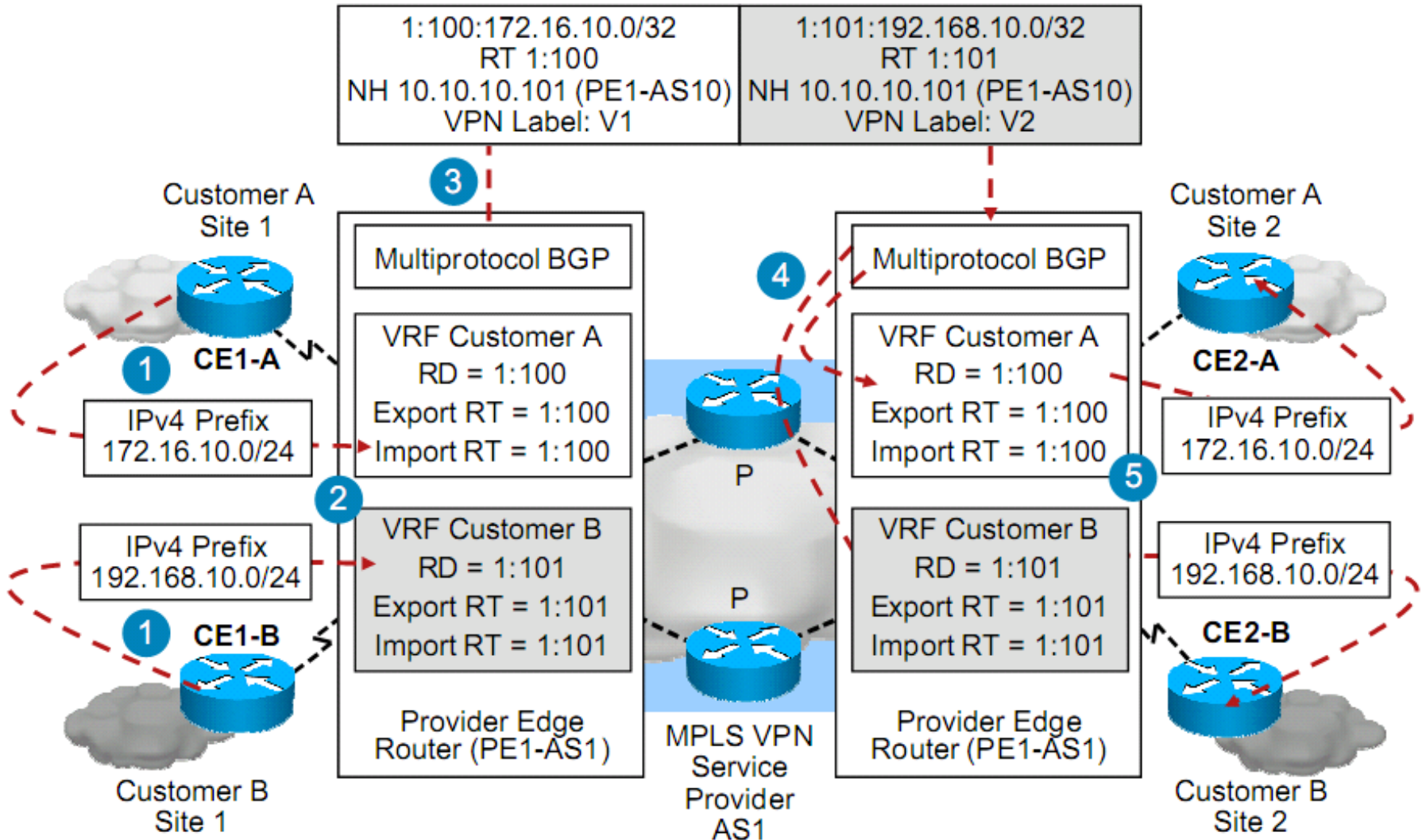


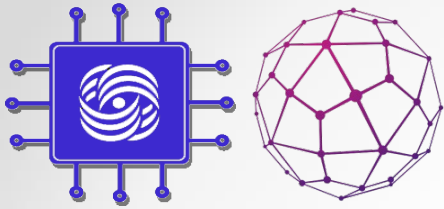
# RTs: How Do They Work?

- Export RTs:
  - Identifying VPN membership
  - Appended to the customer route when it is converted into a VPNv4 route
- Import RTs:
  - Associated with each virtual routing table
  - Select routes to be inserted into the virtual routing table

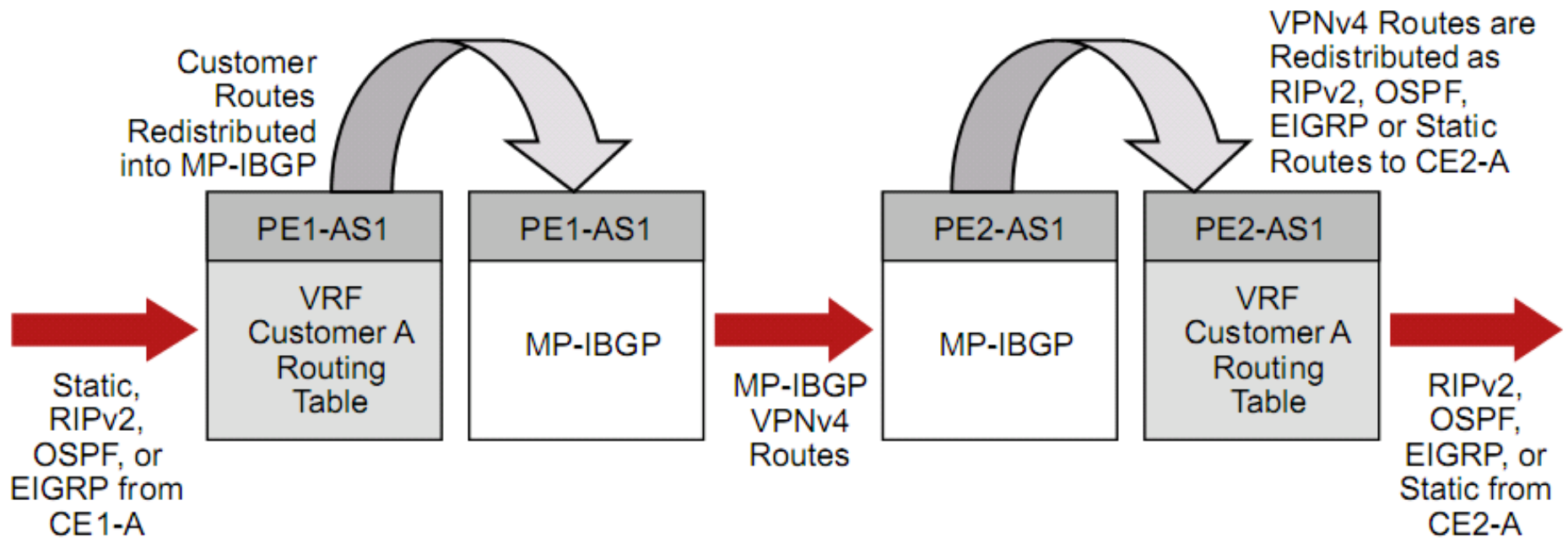


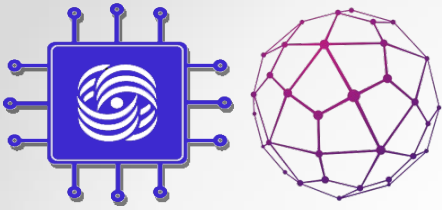
# RT and RD operation in an MPLS VPN





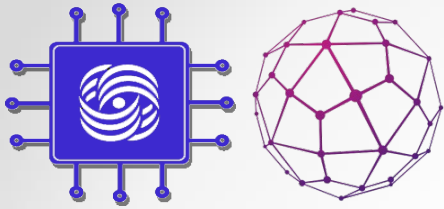
# RT and RD operation in an MPLS VPN (cont.)





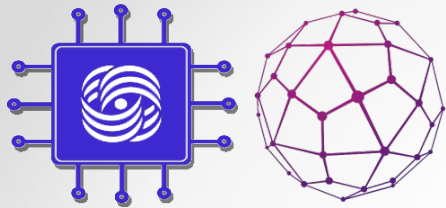
# MPLS VPN Technology

Introducing the MPLS VPN  
Routing Model

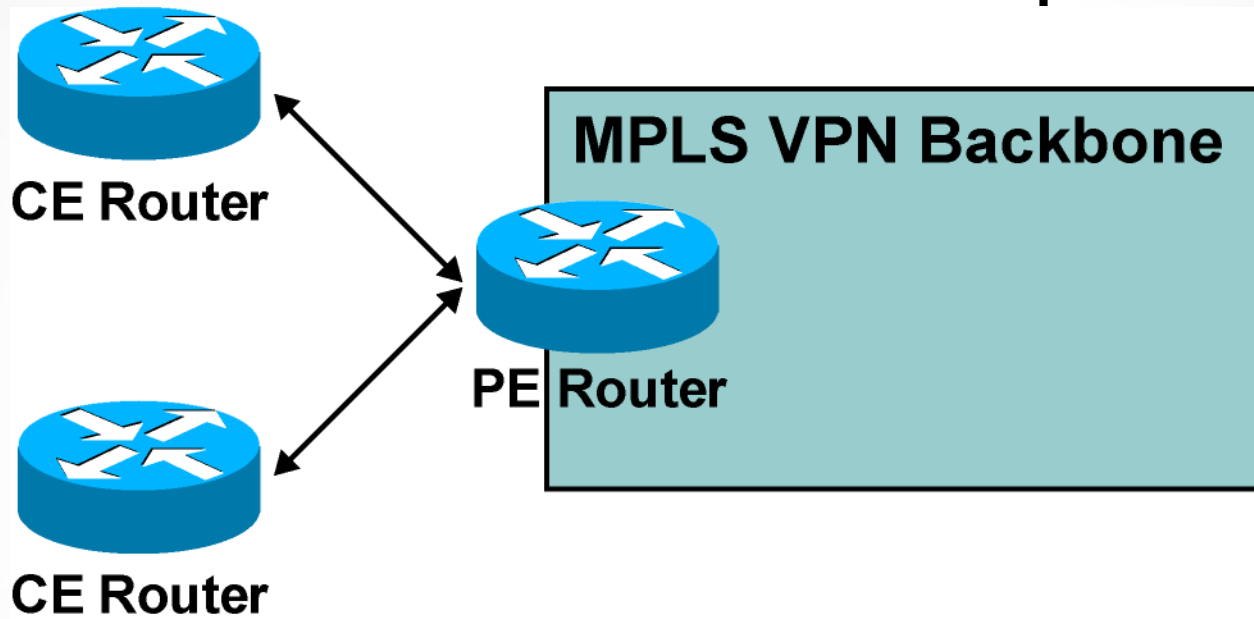


# MPLS VPN Routing Requirements

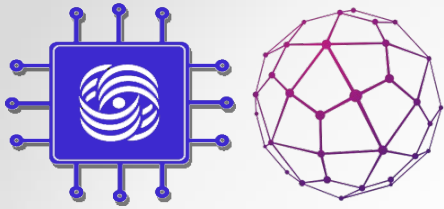
- CE routers have to run standard IP routing software.
- PE routers have to support MPLS VPN services and IP routing.
- P routers have no VPN routes.



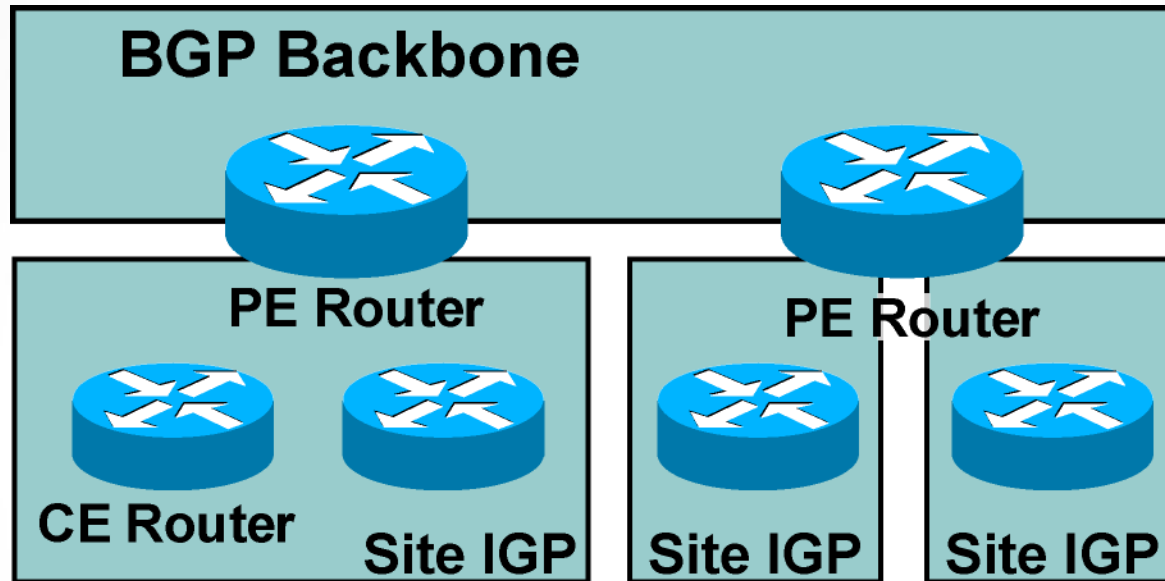
# MPLS VPN Routing: CE Router Perspective



- The CE routers run standard IP routing software and exchange routing updates with the PE router.
  - EBGP, OSPF, RIPv2, EIGRP, and static routes are supported.
- The PE router appears as another router in the C-network.

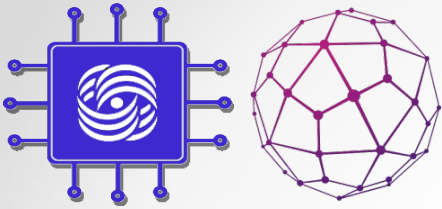


# MPLS VPN Routing: Overall Customer Perspective

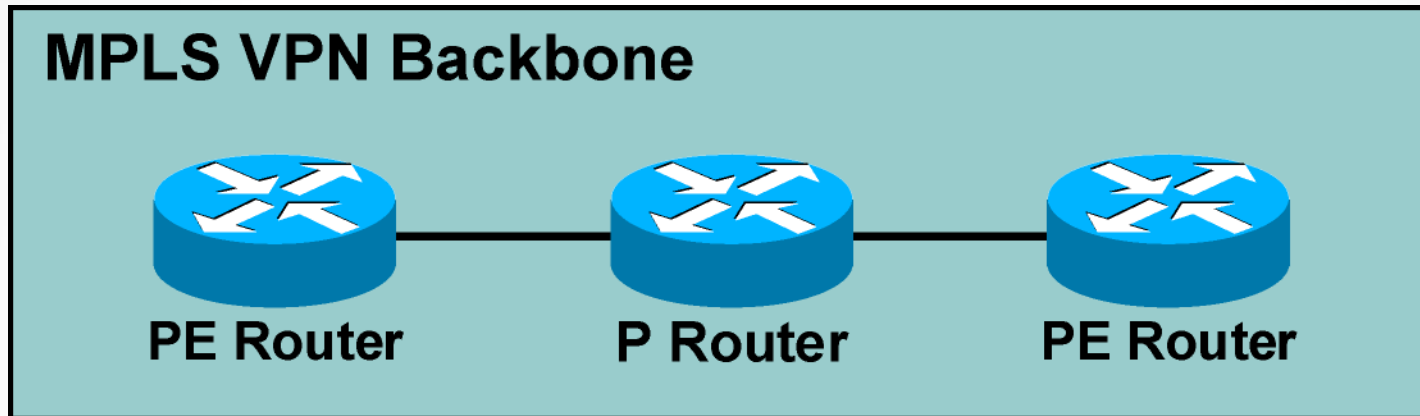


- To the customer, the PE routers appear as core routers connected via a BGP backbone.
- The usual BGP and IGP design rules apply.
- The P routers are hidden from the customer.

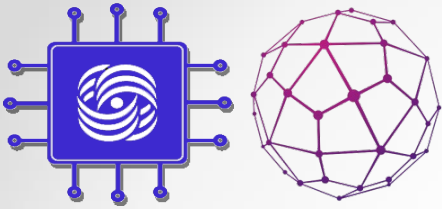




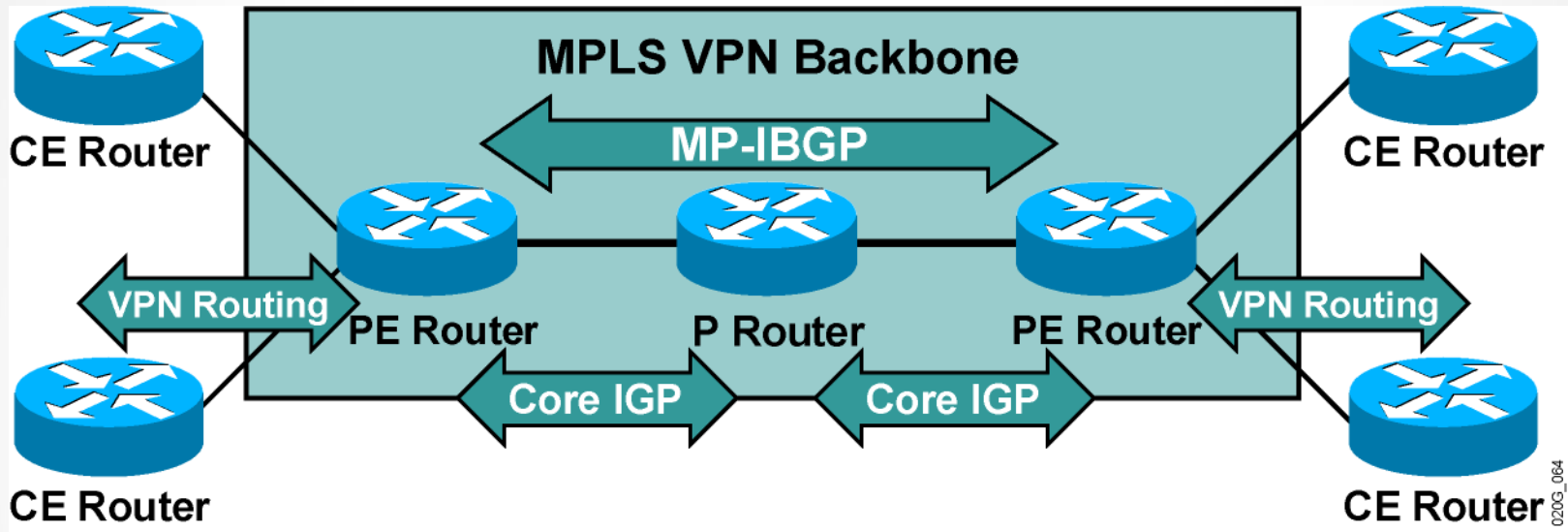
# MPLS VPN Routing: P Router Perspective



- P routers do not participate in MPLS VPN routing and do not carry VPN routes.
- P routers run backbone IGP with the PE routers and exchange information about global subnetworks (core links and loopbacks).

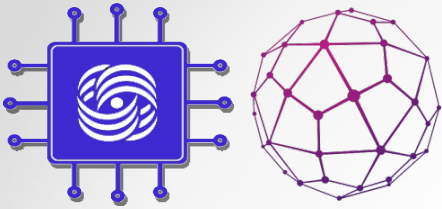


# MPLS VPN Routing: PE Router Perspective

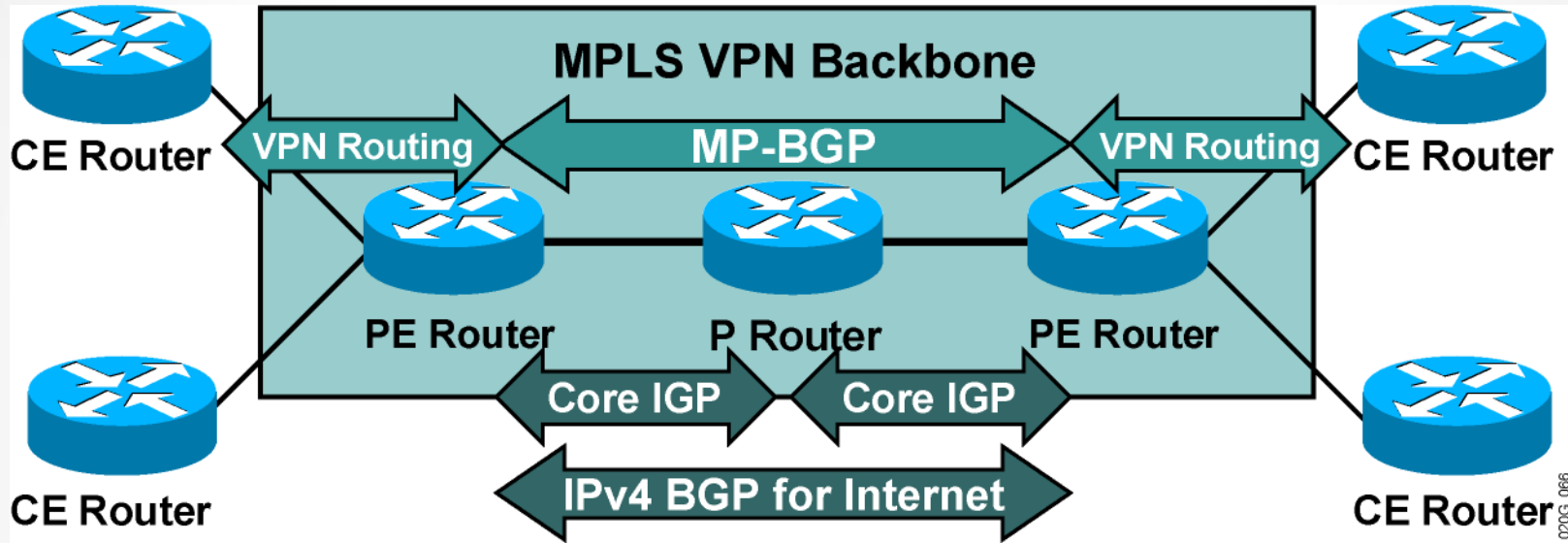


## PE routers:

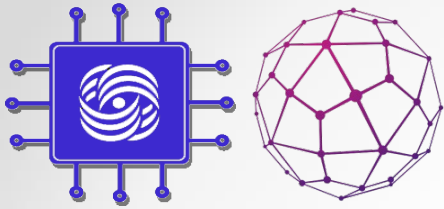
- Exchange VPN routes with CE routers via per-VPN routing protocols
- Exchange core routes with P routers and PE routers via core IGP
- Exchange VPNv4 routes with other PE routers via MP-IBGP sessions



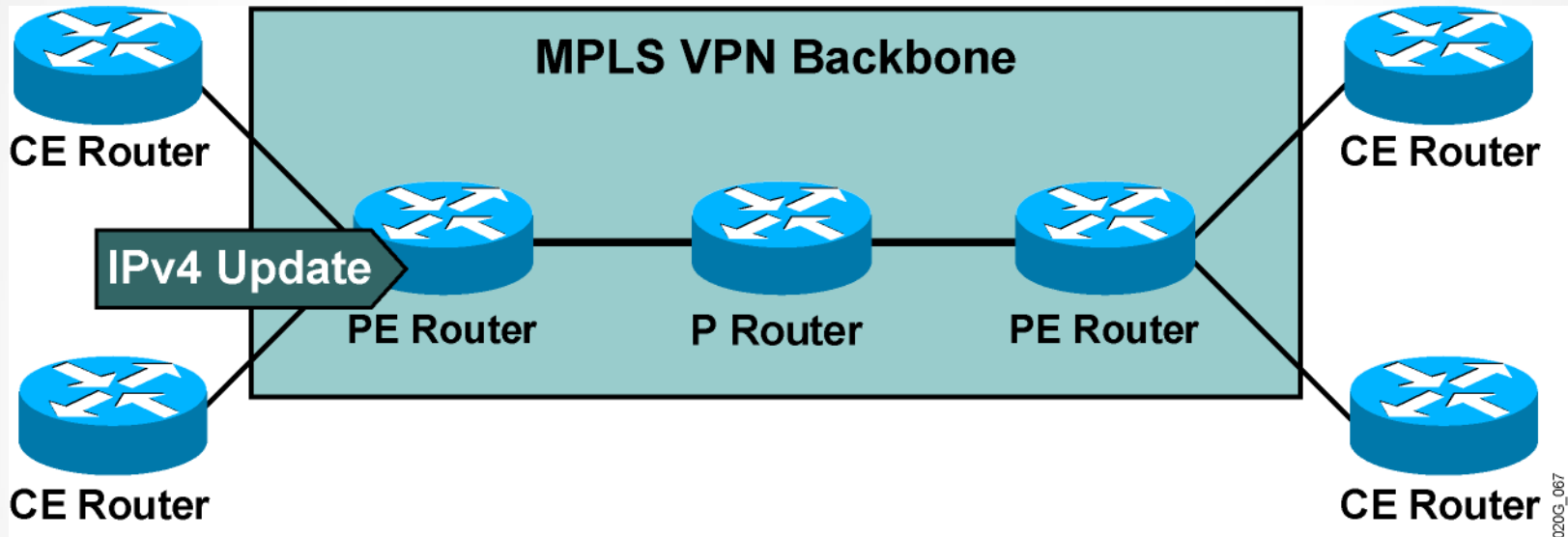
# Routing Tables on PE Routers



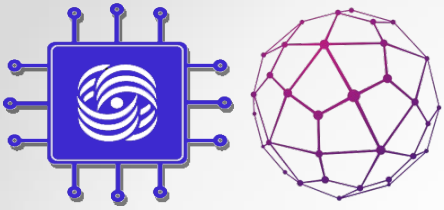
- PE routers contain a number of routing tables:
    - The **global routing table** contains core routes (filled with core IGP) and Internet routes (filled with IPv4 BGP).
- The VPN Instance **tables** contains routes for sites of identical routing requirements from local (IPv4 VPN) and remote (VPNv4 via MP-BGP) CE routers.



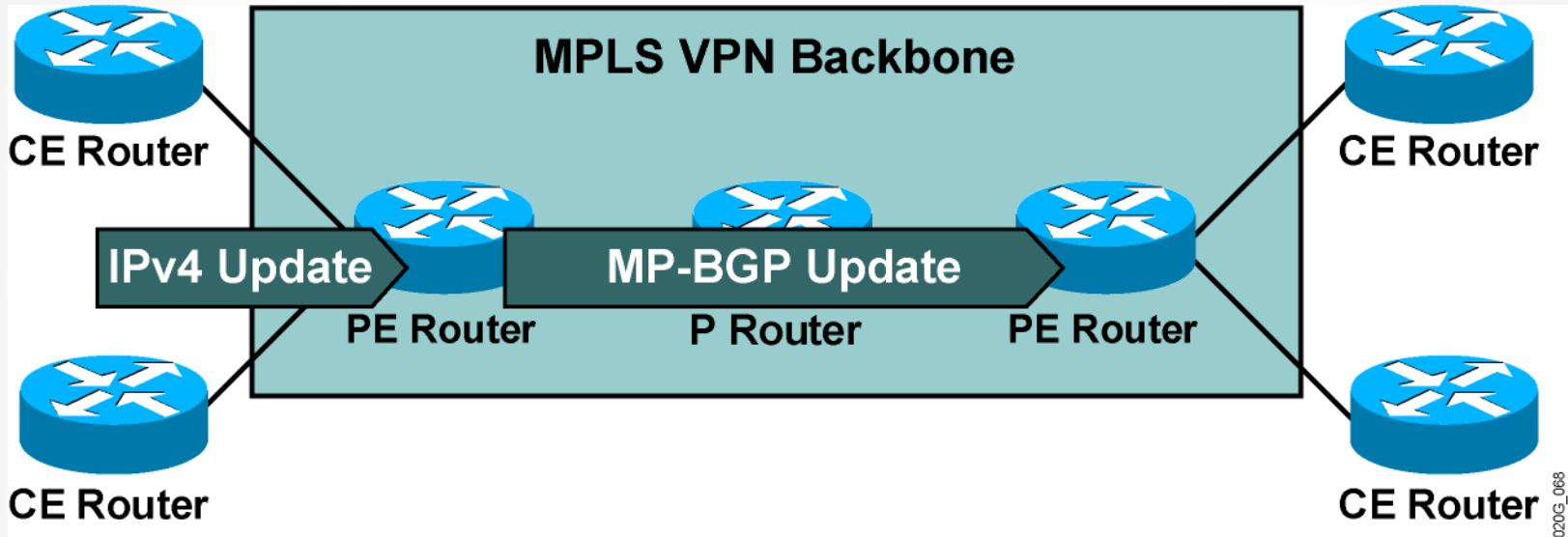
# End-to-End Routing Update Flow



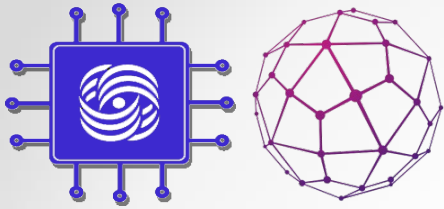
PE routers receive IPv4 routing updates from CE routers and install them in the appropriate VPN Instance table.



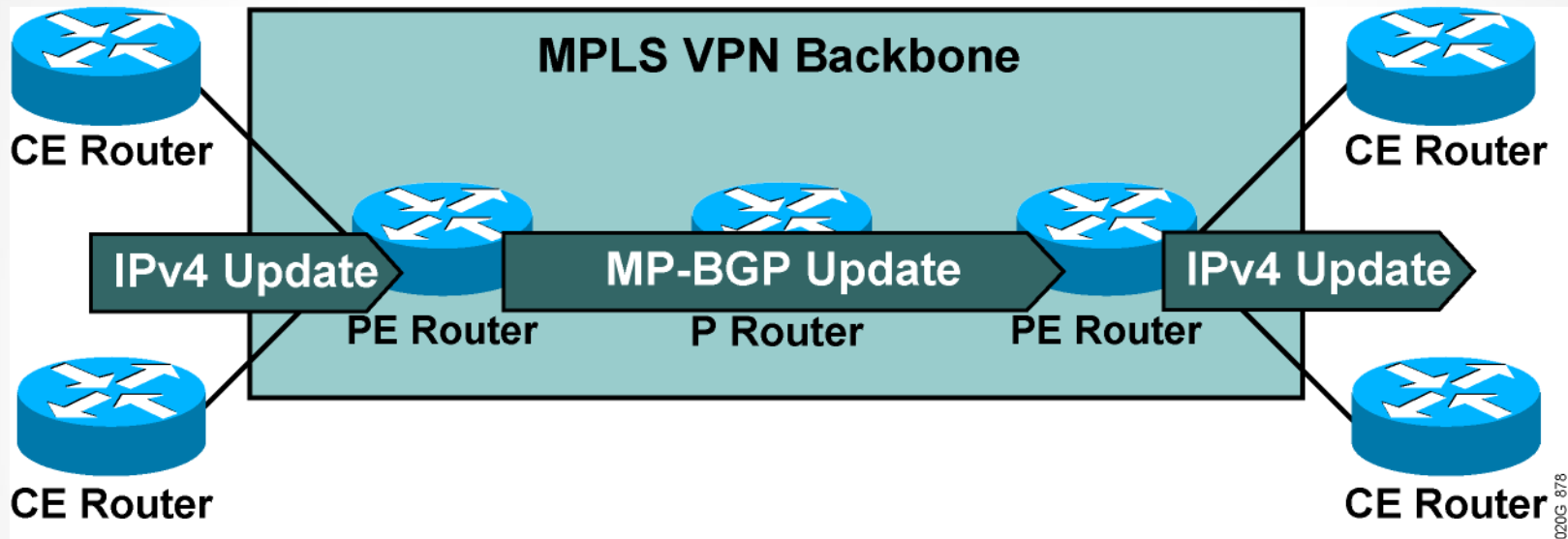
# End-to-End Routing Update Flow (Cont.)



PE routers export VPN routes from VPN Instance tables into MP-BGP and propagate them as VPNv4 routes to other PE routers.

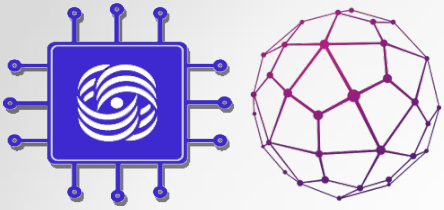


# End-to-End Routing Update Flow (Cont.)



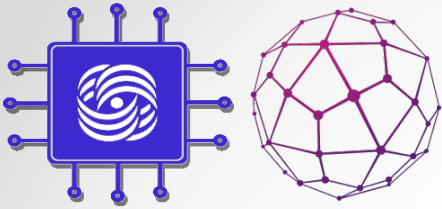
The receiving PE router imports the incoming VPNv4 routes into the appropriate VPN Instance based on route targets attached to the routes.

The routes installed in the VPN Instances are propagated to the CE routers.

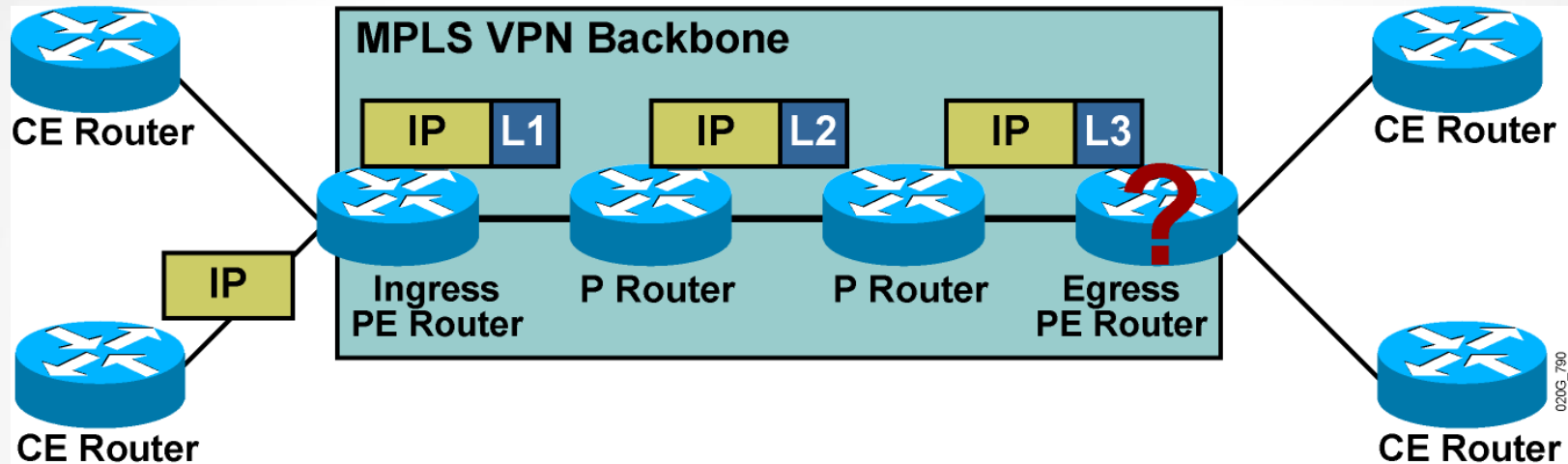


# MPLS VPN Technology

Forwarding MPLS VPN Packets



# VPN Packet Forwarding Across an MPLS VPN Backbone: Approach 1



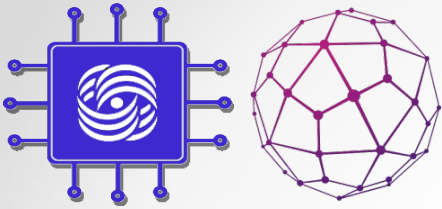
Approach 1: The PE routers will label the VPN packets with an LDP label for the egress PE router, and forward the labeled packets across the MPLS backbone.

## Results:

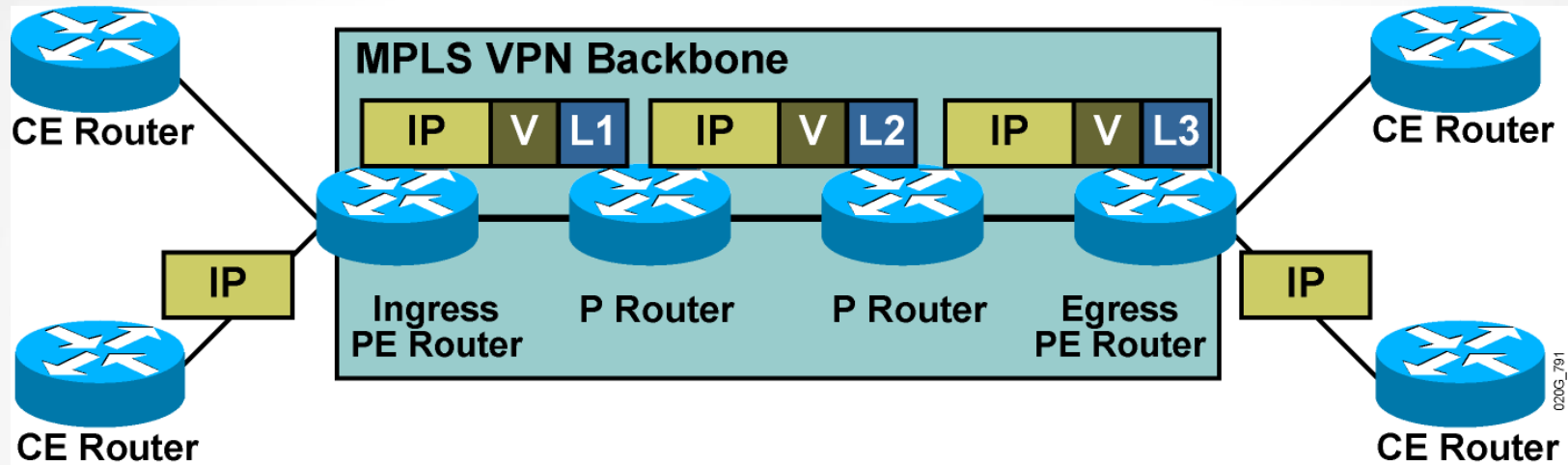
- The P routers perform the label switching, and the packet reaches the egress PE router.

Because the egress PE router does not know which VPN Instance to use for packet switching, the packet is dropped.





# VPN Packet Forwarding Across an MPLS VPN Backbone: Approach 2

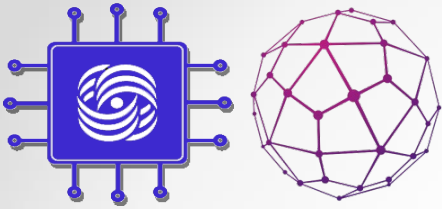


Approach 2:

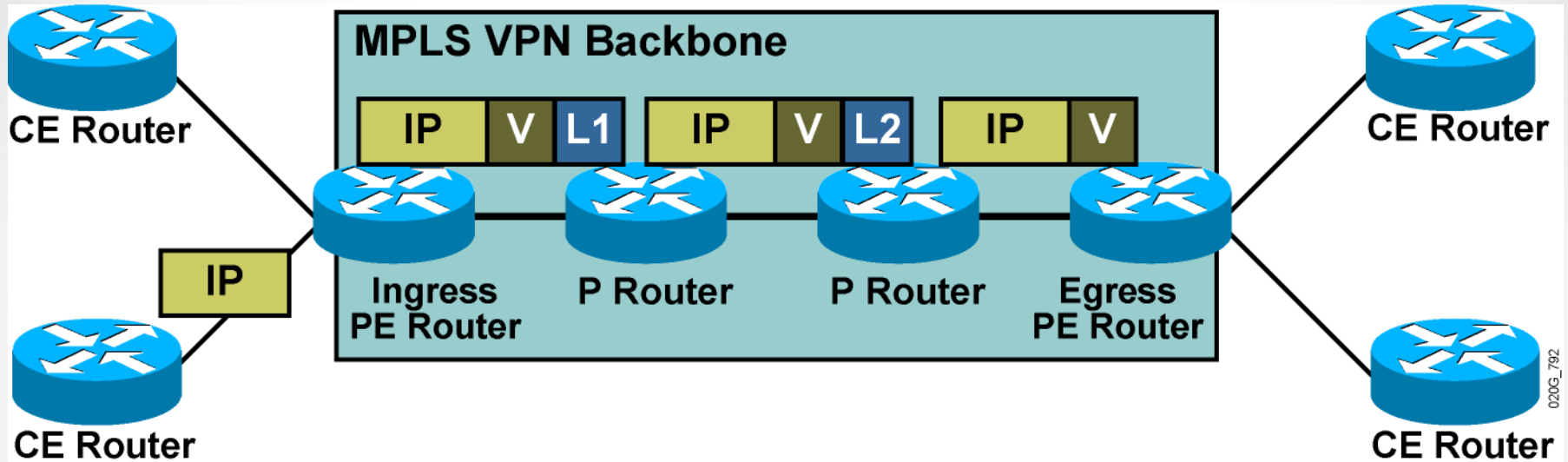
The PE routers will label the VPN packets with a label stack, using the LDP label for the egress PE router as the top label, and the VPN label assigned by the egress PE router as the second label in the stack.

**Result:**

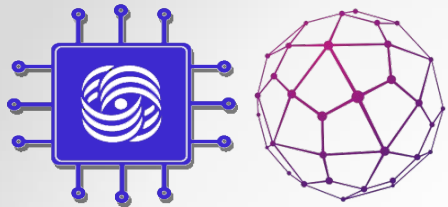
- The P routers perform label switching using the top label, and the packet reaches the egress PE router. The top label is removed.
- The egress PE router performs a lookup on the VPN label and forwards the packet toward the CE router.



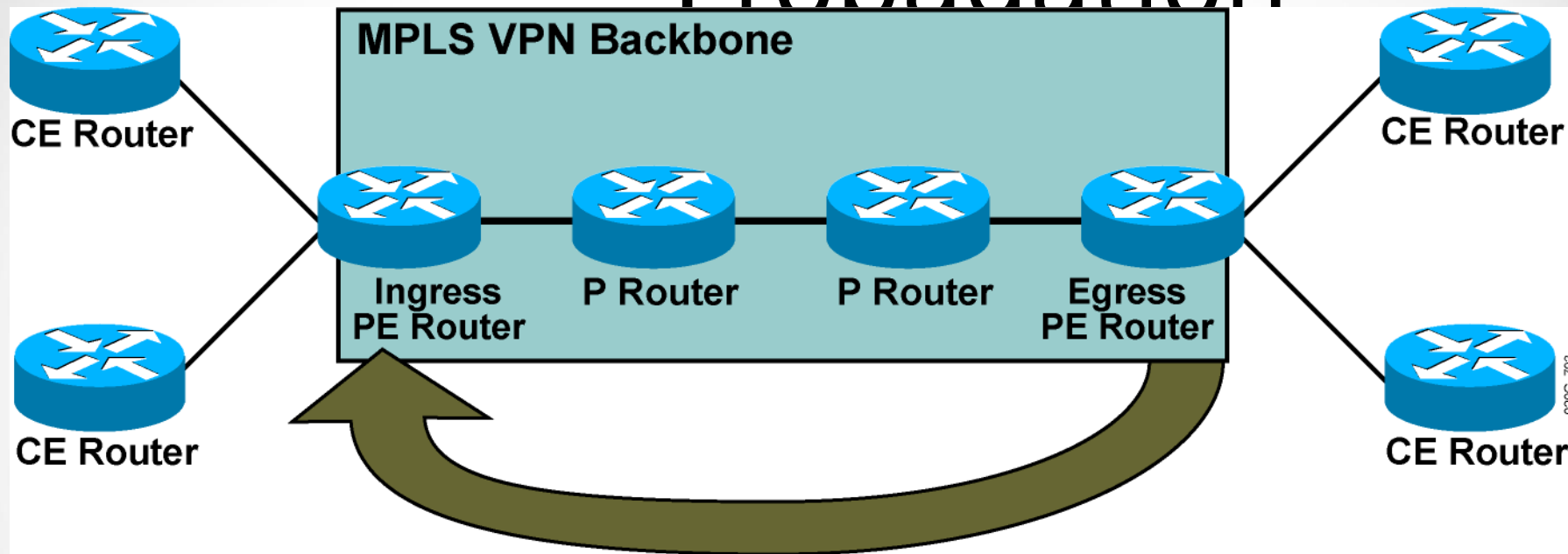
# VPN PHP



- Penultimate hop popping on the LDP label can be performed on the last P router.
- The egress PE router performs label lookup only on the VPN label, resulting in faster and simpler label lookup.
- IP lookup is performed only once—in the ingress PE router.



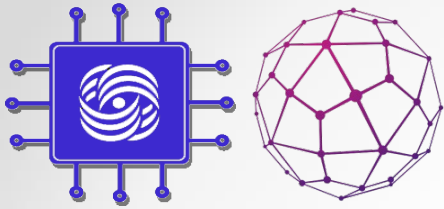
# VPN Label Propagation



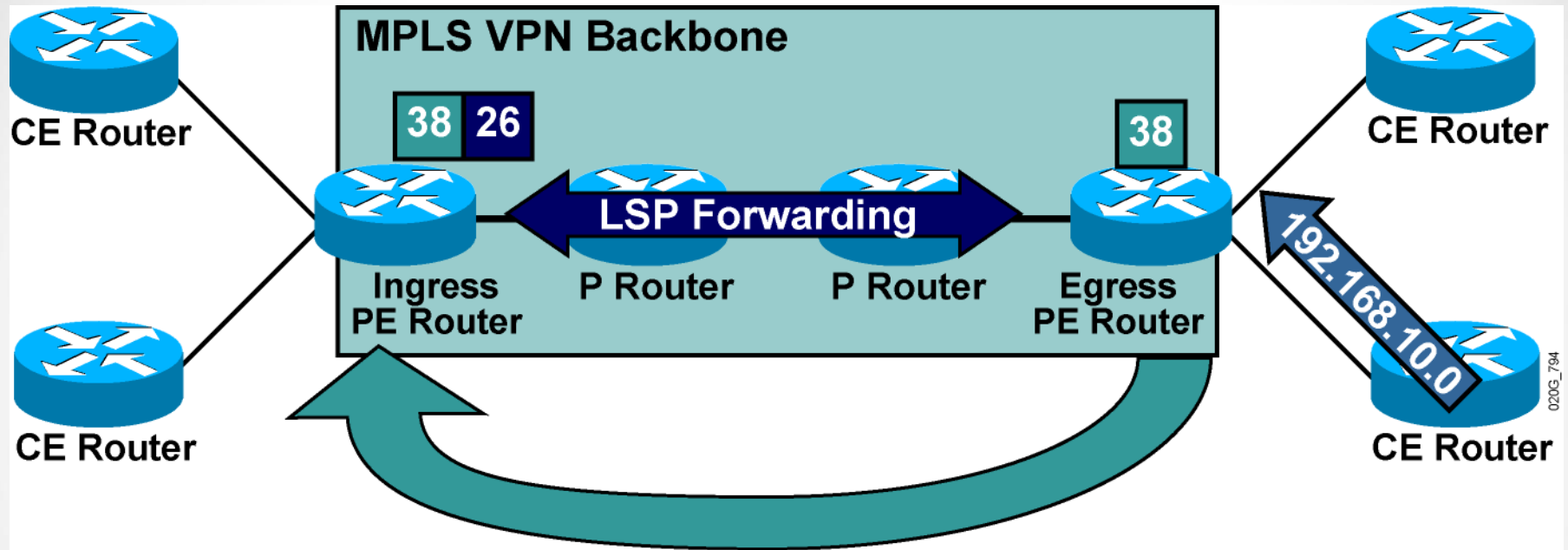
0206\_793

Question: How will the ingress PE router get the second label in the label stack from the egress PE router?

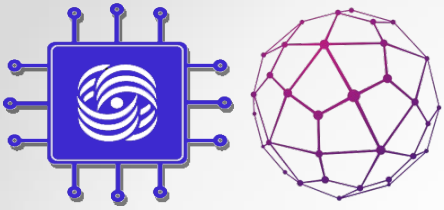
Answer: Labels are propagated in MP-BGP VPNv4 routing updates.



# VPN Label Propagation (Cont.)

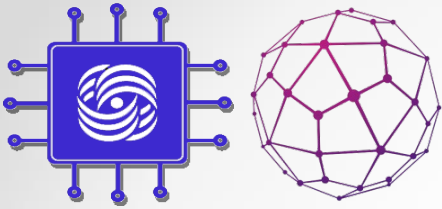


- Step 1: A VPN label is assigned to every VPN route by the egress PE router.
- Step 2: The VPN label is advertised to all other PE routers in an MP-BGP update.
- Step 3: A label stack is built in the VPN Instance table.

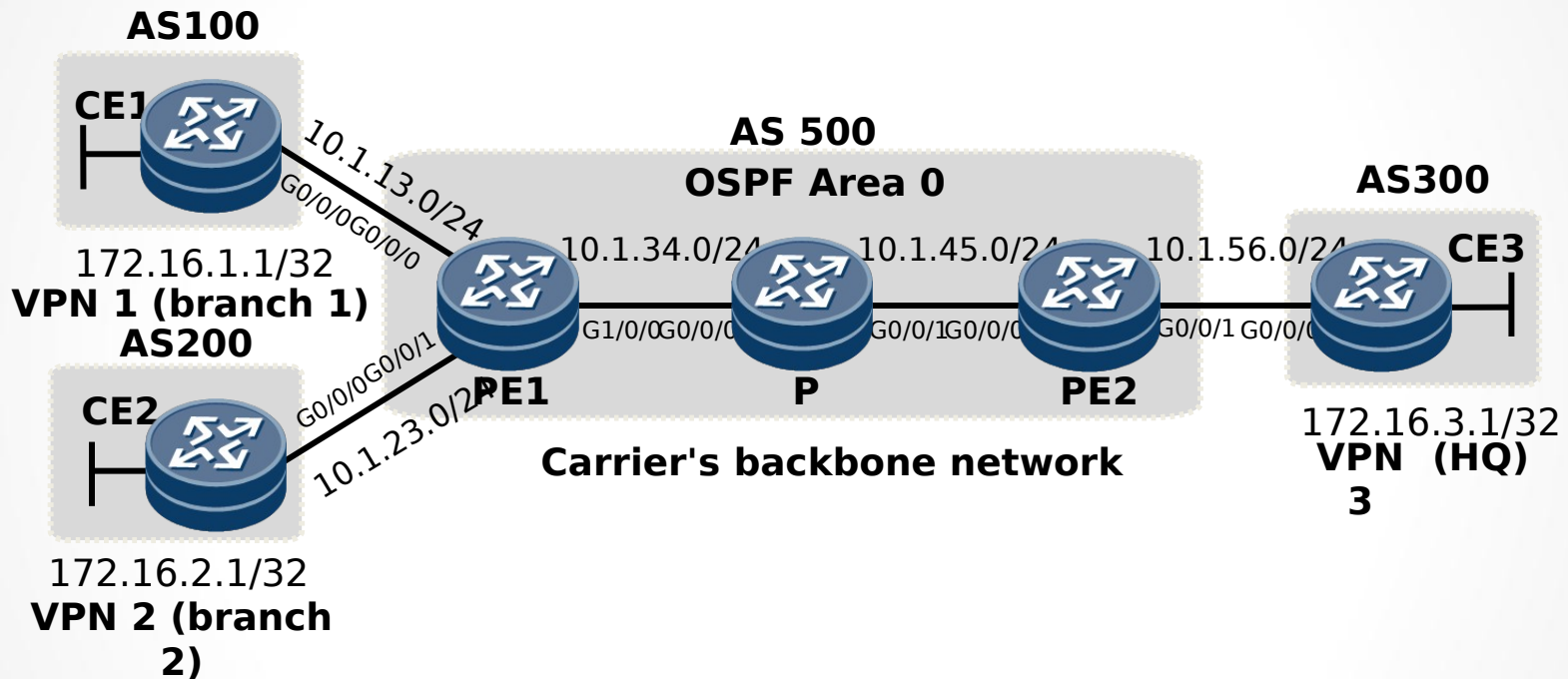


# MPLS VPN Implementation

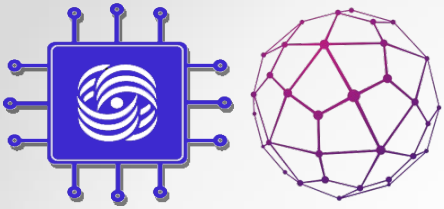
Configuration example



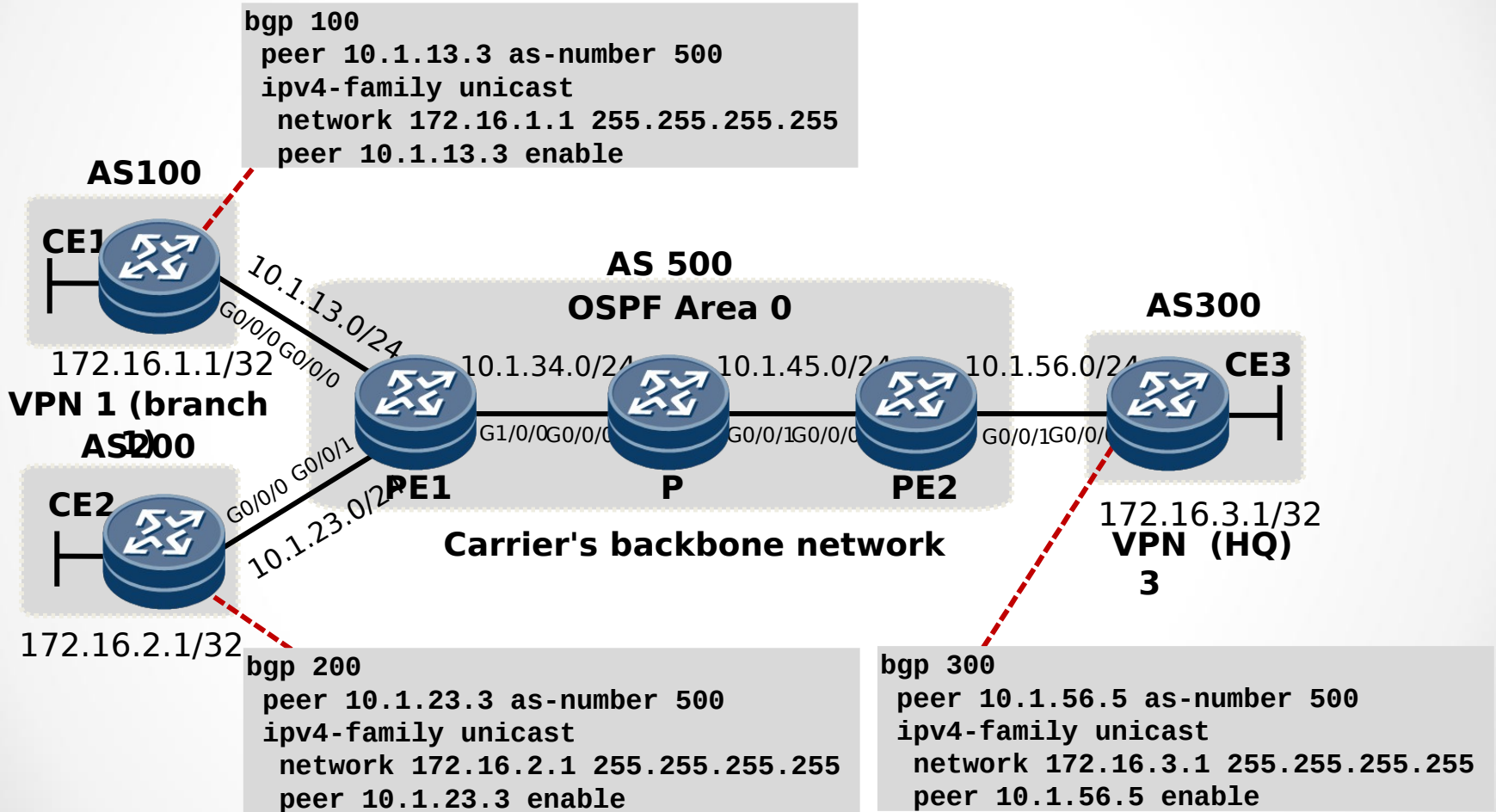
# MPLS VPN Configuration Example

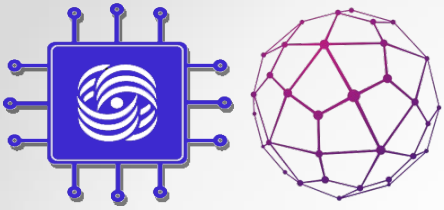


- Both branch 1 and branch 2 can communicate with the headquarters, but branches 1 and 2 cannot communicate with each other. Correctly configure the devices based on information in the figure to allow headquarters users to access the branch users.

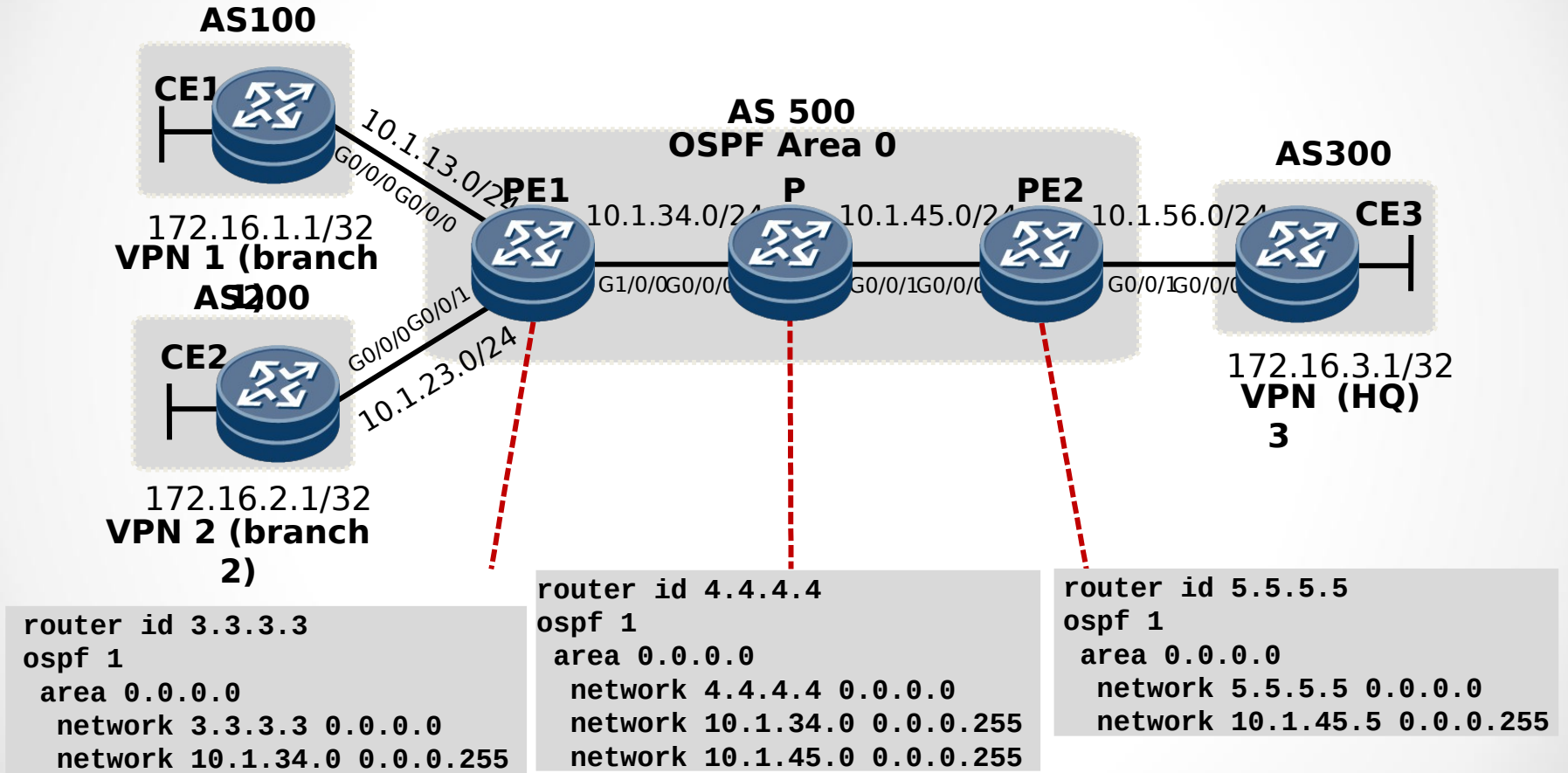


# Configuring User-side Devices

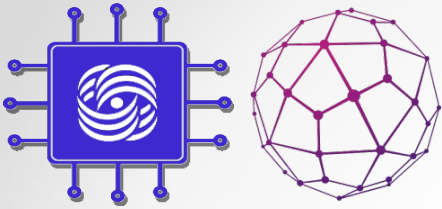




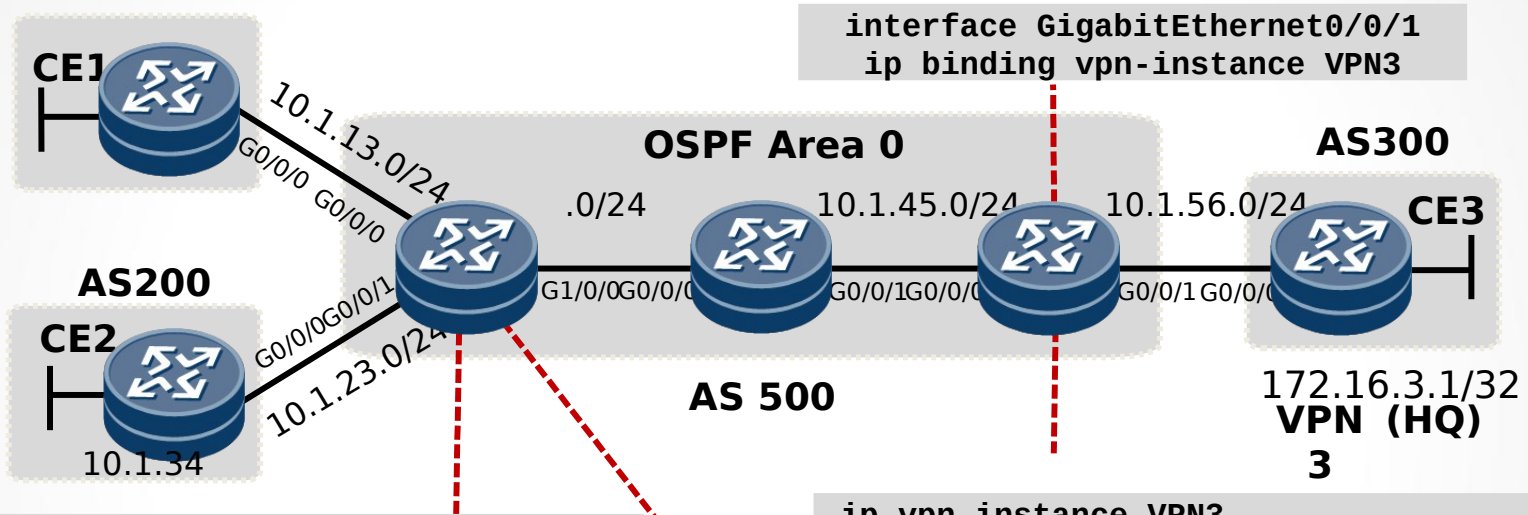
# Configuring IGP on the Backbone Network







# Configuring VPN Instances

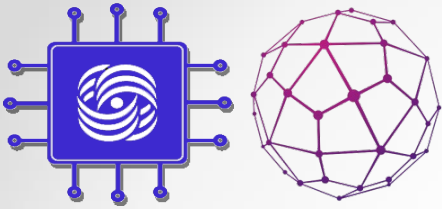


```
interface GigabitEthernet0/0/1
ip binding vpn-instance VPN3
```

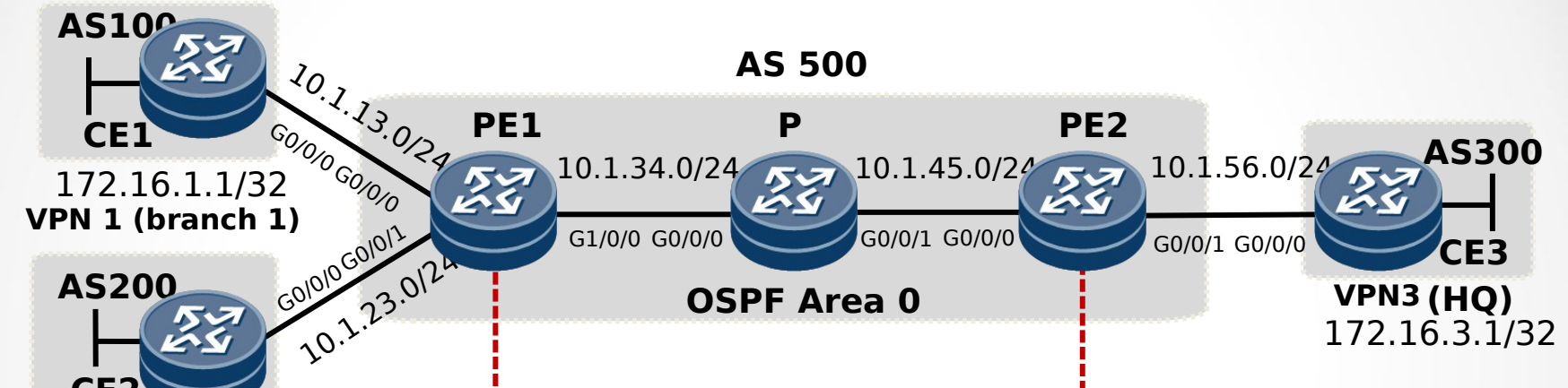
```
ip vpn-instance VPN1
ipv4-family
route-distinguisher 1:1
vpn-target 12:3 export-extcommunity
vpn-target 3:12 import-extcommunity
#
ip vpn-instance VPN2
ipv4-family
route-distinguisher 2:2
vpn-target 12:3 export-extcommunity
vpn-target 3:12 import-extcommunity
```

```
ip vpn-instance VPN3
ipv4-family
route-distinguisher 3:3
vpn-target 3:12 export-extcommunity
vpn-target 12:3 import-extcommunity

interface GigabitEthernet0/0/0
ip binding vpn-instance VPN1
#
interface GigabitEthernet0/0/1
ip binding vpn-instance VPN2
```



# Configuring MP-BGP



AS100  
CE1  
172.16.1.1/32  
VPN 1 (branch 1)

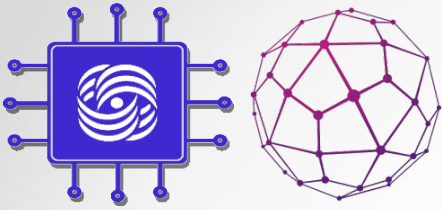
AS200  
CE2  
VPN 2 (branch 2)  
172.16.2.1/32

```

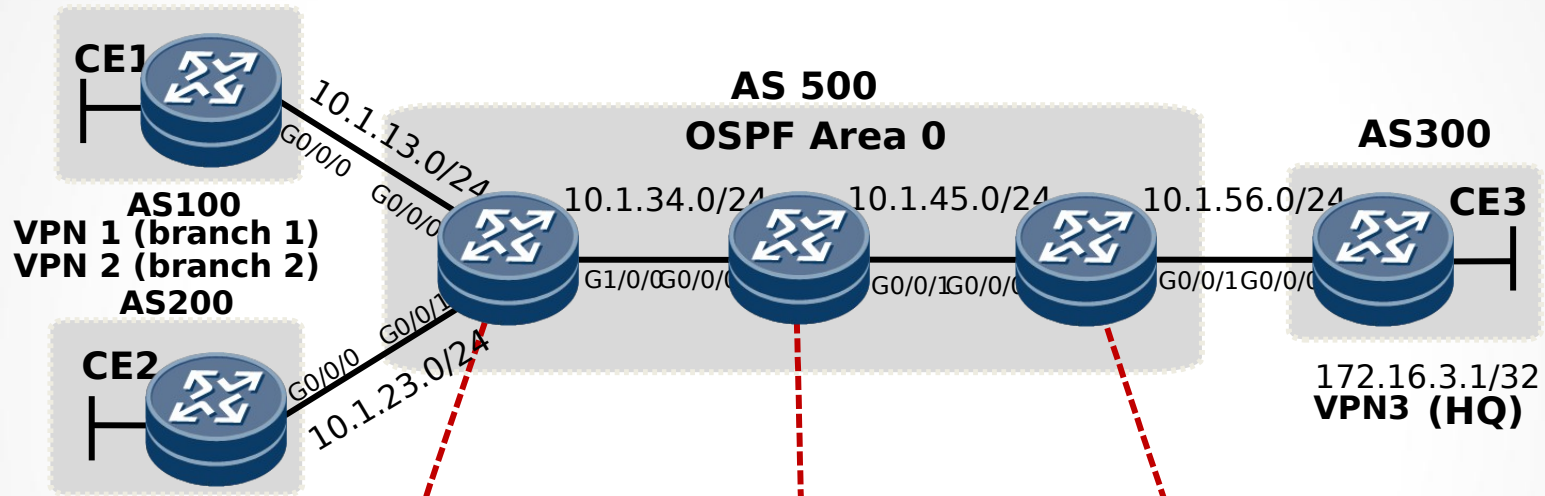
bgp 500
 peer 5.5.5.5 as-number 500
 peer 5.5.5.5 connect-interface LoopBack0
#
 ipv4-family vpnv4
  peer 5.5.5.5 enable
#
 ipv4-family vpn-instance VPN1
  peer 10.1.13.1 as-number 100
#
 ipv4-family vpn-instance VPN2
  peer 10.1.23.2 as-number 200
  
```

```

bgp 500
 peer 3.3.3.3 as-number 500
 peer 3.3.3.3 connect-interface LoopBack0
#
 ipv4-family vpnv4
  policy vpn-target
  peer 3.3.3.3 enable
#
 ipv4-family vpn-instance VPN3
  peer 10.1.56.6 as-number 300
  
```



# Configuring MPLS



```

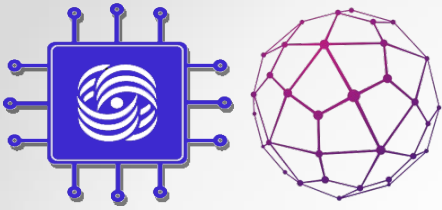
mpls lsr-id 3.3.3.3
mpls
mpls ldp
#
interface GigabitEthernet1/0/0
mpls
mpls ldp
  
```

```

mpls lsr-id 4.4.4.4
mpls
mpls ldp
#
interface GigabitEthernet0/0/0
mpls
mpls ldp
#
interface GigabitEthernet0/0/1
mpls
mpls ldp
  
```

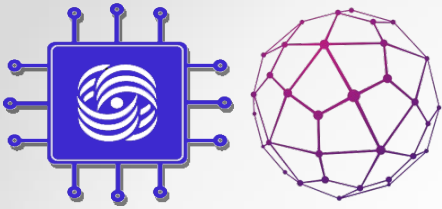
```

mpls lsr-id 5.5.5.5
mpls
mpls ldp
#
interface GigabitEthernet0/0/0
mpls
mpls ldp
  
```



# MPLS VPN Implementation

Monitoring MPLS VPN  
Operations



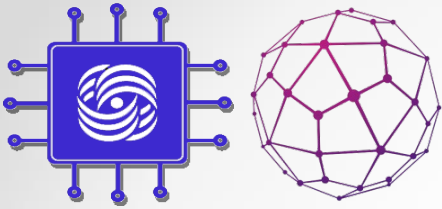
# Monitoring MPLS VPN

Check the OSPF neighbor relationship on R1 router after the configurations are complete.  
[R1]display ospf peer brief

```
OSPF Process 1 with Router ID 1.1.1.1  
Peer Statistic Information
```

```
-----  
Area Id      Interface      Neighbor id    State  
0.0.0.0      Serial1/0/0    2.2.2.2       Full
```

```
-----  
Total Peer(s):    1  
-----
```

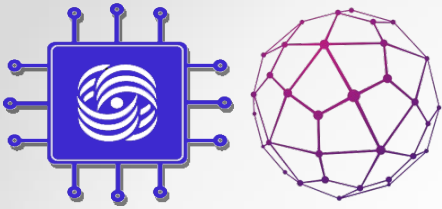


# Monitoring MPLS VPN (Cont.)

Check VPN instances on R1 router after the configurations are complete.

```
[R1]display ip vpn-instance verbose
Total VPN-Instances configured      : 1
Total IPv4 VPN-Instances configured : 1
Total IPv6 VPN-Instances configured : 0

VPN-Instance Name and ID : VPN1, 1
  Interfaces : Serial3/0/0
Address family ipv4
  Create date : 2016/09/20 14:51:08
  Up time : 0 days, 00 hours, 09 minutes and 34 seconds
  Route Distinguisher : 1:1
  Export VPN Targets : 1:2
  Import VPN Targets : 1:2
  Label Policy : label per route
  Log Interval : 5
```



# Monitoring MPLS VPN (Cont.)

Check the BGP neighbor relationship between R1 and R4 after the configurations are complete.

```
[R1]display bgp vpnv4 vpn-instance VPN1 peer
```

```
BGP local router ID : 1.1.1.1
```

```
Local AS number : 123
```

```
VPN-Instance VPN1, Router ID 1.1.1.1:
```

```
Total number of peers : 1
```

```
Peers in established state : 1
```

Peer	V	AS	MsgRcvd	MsgSent	OutQ	Up/Down	State	PrefRcv
10.1.14.4	4	14	7	8	0	00:05:21	Established	0

```
[R4]display bgp peer
```

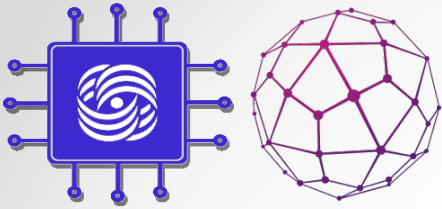
```
BGP local router ID : 10.1.14.4
```

```
Local AS number : 14
```

```
Total number of peers : 1
```

```
Peers in established state : 1
```

Peer	V	AS	MsgRcvd	MsgSent	OutQ	Up/Down	State	PrefRcv
10.1.14.1	4	123	4	6	0	00:02:56	Established	0



# Monitoring MPLS VPN (Cont.)

Check VPN routes learned from customer networks in VPN routing table on R1

```
[R1]display ip routing-table vpn-instance VPN1
```

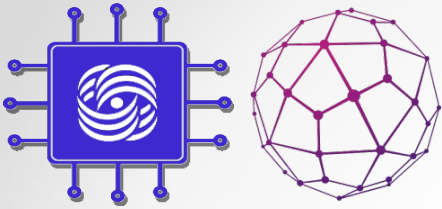
```
Route Flags: R - relay, D - download to fib
```

```
-----  
Routing Tables: VPN1
```

```
Destinations : 6          Routes : 6
```

Destination/Mask	Proto	Pre	Cost	Flags	NextHop	Interface
10.1.14.0/24	Direct	0	0	D	10.1.14.1	Serial3/0/0
10.1.14.1/32	Direct	0	0	D	127.0.0.1	Serial3/0/0
10.1.14.4/32	Direct	0	0	D	10.1.14.4	Serial3/0/0
10.1.14.255/32	Direct	0	0	D	127.0.0.1	Serial3/0/0
192.168.1.0/24	EBGP	255	0	D	10.1.14.4	Serial3/0/0
255.255.255.255/32	Direct	0	0	D	127.0.0.1	InLoopBack0





# Monitoring MPLS VPN (Cont.)

Check the MP-BGP neighbor relationship on R1 after the configurations are complete.

```
[R1]display bgp vpnv4 all peer
```

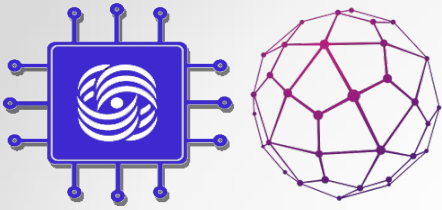
```
BGP local router ID : 1.1.1.1
```

```
Local AS number : 123
```

```
Total number of peers : 2
```

```
Peers in established state : 2
```

Peer	V	AS	MsgRcvd	MsgSent	OutQ	Up/Down	State	PrefRcv
3.3.3.3	4	123	4	7	0	00:02:10	Established	0



# Monitoring MPLS VPN (Cont.)

Check the MPLS LDP neighbor relationship on R1 after the configurations are complete.

```
[R1]display mpls ldp peer
LDP Peer Information in Public network
A '*' before a peer means the peer is being deleted.
-----
PeerID                TransportAddress    DiscoverySource
-----
2.2.2.2:0              2.2.2.2             Serial1/0/0
-----
TOTAL: 1 Peer(s) Found.
```